

8

e.g. if TGR $4 \times 3 \times 2$:

	j	
		k
i	a_{111} a_{121} a_{131} a_{211} a_{221} a_{231} a_{311} a_{321} a_{331} a_{411} a_{421} a_{431}	a_{112} a_{122} a_{132} a_{212} a_{222} a_{232} a_{312} a_{322} a_{332} a_{412} a_{422} a_{432}

mode 1 will be $I \times JK$ matrix = $4 \times (3 \cdot 2)$

	j	
		k
i	a_{111} a_{121} a_{131} : a_{112} a_{122} a_{132} a_{211} a_{221} a_{231} : a_{212} a_{222} a_{232} a_{311} a_{321} a_{331} : a_{312} a_{322} a_{332} a_{411} a_{421} a_{431} : a_{412} a_{422} a_{432}	

mode 1 fibers

mode 2 will be $J \times IK$ matrix = $3 \times (4 \cdot 2)$

Diagram illustrating the unfolding of the 4x3x2 tensor into a mode 2 matrix. The matrix is indexed by j (rows), i (columns), and k (depth). The matrix structure is shown as:

$$\begin{bmatrix} a_{111} & a_{211} & a_{311} & a_{411} & : & a_{112} & a_{212} & a_{312} & a_{412} \\ a_{121} & a_{221} & a_{321} & a_{421} & : & a_{122} & a_{222} & a_{322} & a_{422} \\ a_{131} & a_{231} & a_{331} & a_{431} & : & a_{132} & a_{232} & a_{332} & a_{432} \end{bmatrix}$$

Arrows indicate the mapping of tensor indices to matrix indices:

- Tensor index j maps to matrix row index j .
- Tensor index i maps to matrix column index i .
- Tensor index k maps to matrix depth index k .

The matrix is labeled "mode 2 fibers" and "2 x (4.3)".

mode 2 fibers

mode 3 will be $K \times IJ$ = $2 \times (4 \cdot 3)$

Diagram illustrating the unfolding of a 4x3x2 tensor into a mode 3 matrix. The matrix is indexed by k (rows), i (columns), and j (columns). The elements are arranged as follows:

	i	
		j
k	a_{111} a_{211} a_{311} a_{411} : a_{121} a_{221} a_{321} a_{421} : a_{131} a_{231} a_{112} a_{212} a_{312} a_{412} : a_{122} a_{222} a_{322} a_{422} : a_{132} a_{232} a_{113} a_{213} a_{313} a_{413} : a_{123} a_{223} a_{323} a_{423} : a_{133} a_{233}	

Arrows indicate the mapping of tensor indices to matrix indices. The text "mode 3 fibers" is written below the matrix.

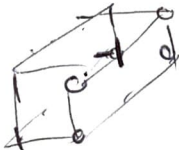
mode 3 fibers

Outer products

(9)

- given vectors $\vec{u} \in \mathbb{R}^m$, $\vec{v} \in \mathbb{R}^n$, $\vec{w} \in \mathbb{R}^p$
the outer product $\vec{u} \circ \vec{v} \circ \vec{w}$ is the order 3
tensor whose ijk -th entry is $u_i v_j w_k$

e.g. $T = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \circ \begin{bmatrix} 1 \\ 0 \end{bmatrix} \circ \begin{bmatrix} 1 \\ -1 \end{bmatrix}$

$=$  $\xrightarrow{\text{unfold}}$ $T_1 = \begin{bmatrix} 1 & 0 & 1 & 0 \\ 1 & 0 & -1 & 0 \end{bmatrix}$

- analogue of uv^T in 2d
 $\uparrow$
sometimes written $\vec{u} \circ \vec{v}$

- a matrix A is rank 1 exactly when
it can be written $\vec{u} \vec{v}^T$ for some (nonzero)
 $\vec{u}, \vec{v}$

- we define a ^{order 3} tensor T to be rank 1
if it can be written $T = \vec{u} \circ \vec{v} \circ \vec{w}$ for
some $\vec{u}, \vec{v}, \vec{w} \neq \vec{0}$.

- in such a T : all columns multiply of the other
" " " " " "
and more: all faces " " " "

- We can express unfoldings of rank 1 tensors $\vec{u} \circ \vec{v} \circ \vec{w}$ in terms of $\otimes$

- Let's extract general formulae from an example.

- Consider $\vec{u} \circ \vec{v} \circ \vec{w}$

$$T = \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} \circ \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix} \circ \begin{bmatrix} w_1 \\ w_2 \end{bmatrix} = \begin{array}{ccc} u_1 v_1 w_1 & u_1 v_2 w_1 & u_1 v_3 w_1 \\ u_2 v_1 w_1 & u_2 v_2 w_1 & u_2 v_3 w_1 \\ \dots & \dots & \dots \\ u_1 v_1 w_2 & u_1 v_2 w_2 & u_1 v_3 w_2 \\ u_2 v_1 w_2 & u_2 v_2 w_2 & u_2 v_3 w_2 \end{array}$$

$$T_1 = \begin{bmatrix} u_1 v_1 w_1 & u_1 v_2 w_1 & u_1 v_3 w_1 & : & u_1 v_1 w_2 & u_1 v_2 w_2 & u_1 v_3 w_2 \\ u_2 v_1 w_1 & u_2 v_2 w_1 & u_2 v_3 w_1 & : & u_2 v_1 w_2 & u_2 v_2 w_2 & u_2 v_3 w_2 \end{bmatrix}$$

observe: $w \otimes v = \begin{bmatrix} w_1 \vec{v} \\ w_2 \vec{v} \end{bmatrix} = \begin{bmatrix} w_1 v_1 \\ w_1 v_2 \\ w_1 v_3 \\ w_2 v_1 \\ w_2 v_2 \\ w_2 v_3 \end{bmatrix}$

so $(w \otimes v)^T = \begin{bmatrix} u_1 v_1 & u_1 v_2 & u_1 v_3 & u_2 v_1 & u_2 v_2 & u_2 v_3 \end{bmatrix}$

so $u \otimes (w \otimes v)^T = \begin{bmatrix} u_1 (w \otimes v)^T \\ u_2 (w \otimes v)^T \end{bmatrix} = T_1$

! note
thus w also $\vec{u} (\vec{w} \otimes \vec{v})^T$

likewise can check: $\vec{v}(\vec{w} \otimes \vec{u})^T$ (11)

$T_2 = \vec{v} \otimes (\vec{w} \otimes \vec{u})^T = \vec{v}(\vec{w} \otimes \vec{u})^T$ ↙ notice reversal of alphabetical order.

$T_3 = \vec{w} \otimes (\vec{v} \otimes \vec{u})^T = \vec{w}(\vec{v} \otimes \vec{u})^T$

CP Approximation to T

↳ tensor analogue of finding ^{best} rank k approx'n to a matrix A using SVD.

— Given $A = \sigma_1 \vec{u}_1 \vec{v}_1^T + \dots + \sigma_r \vec{u}_r \vec{v}_r^T$ of rank r , consider problem

Find X of rank k ($\leq r$) s.t.

$$\|A - X\|_F \text{ is minimized}$$

— SVD says: sol'n very nice!

given by $X = A_k = \sigma_1 \vec{u}_1 \vec{v}_1^T + \dots + \sigma_k \vec{u}_k \vec{v}_k^T$

$$= \sigma_1 \vec{u}_1 \circ \vec{v}_1 + \dots + \sigma_k \vec{u}_k \circ \vec{v}_k$$

Ⓜ
using o notation

How to generalize to tensors T ?

↳ First need to define $\text{rank}(T)$ in general.

- Recall: SVD gives:

$\text{rank}(A) =$ least # of rank 1 matrices needed to sum to A .

- We'll take this as our definition of rank for tensors!

i.e. define, given T , ^{order 3}

$\text{rank}(T) =$ shortest length r of a

sum of form

$$\sum_{i=1}^r \vec{u}_i \circ \vec{v}_i \circ \vec{w}_i$$

equalling T .

$=$ least number of rank 1 tensors summing to T .

↳ Now we can state an analogous "rank k approximation problem" for T

Matrix: minimize $\|A - X\|_F$
over all X 's of rank k

Tensor:

$$\begin{aligned} &\text{minimize } \|T - X\|_F \\ &\text{over all } X\text{'s of the form} \\ &X = \sum_{i=1}^K \vec{u}_i \circ \vec{v}_i \circ \vec{w}_i \end{aligned}$$

"CP
approx'n
problem"

call this
(*)

where k is fixed $\leq \text{rank}(T)$. (Imagine $k \ll \text{rank}(T)$)

note: $\|T\|_F$ means exactly what you'd think
for a tensor; if a_{ijk} is ijk -th entry then

$$\|T\|_F = \sqrt{\sum_{i,j,k} a_{ijk}^2}$$

Differences between matrix / tensor:

↳ no canonical "nice" sol'n to problem
like in matrix case

↳ don't insist $\vec{u}$'s are either orthogonal or
normal! likewise for $\vec{v}$'s, $\vec{w}$'s

↳ if we change k , $\vec{u}$'s, $\vec{v}$'s, $\vec{w}$'s will
change in general - ~~we~~ won't just
add terms at the end.

Main issue: nothing so nice as the SVD exists for tensors in general.

- So How to answer our approx'n problem?

- First step: turn into a matrix problem, by unfolding our expression (*) for X .

$$\begin{aligned} \text{Let } U &= [\vec{u}_1 | \dots | \vec{u}_K] \\ V &= [\vec{v}_1 | \dots | \vec{v}_K] \\ W &= [\vec{w}_1 | \dots | \vec{w}_K] \end{aligned}$$

$$\begin{aligned} \text{Then: } X_i &= \text{mode } i \text{ unfolding of } X \\ &= \sum_{i=1}^K u_i \otimes (\vec{w}_i \otimes \vec{v}_i)^T = \sum_{i=1}^K u_i (\vec{w}_i \otimes \vec{v}_i)^T \end{aligned}$$

by our unfolding formula for $(\vec{u} \circ \vec{v} \circ \vec{w})$,

We can condense this further using Khatri Rao product $\odot$

$$\begin{aligned} &= \cancel{\dots} \\ &= [\vec{u}_1 | \dots | \vec{u}_K] [\vec{w}_1 \otimes \vec{v}_1 | \dots | \vec{w}_K \otimes \vec{v}_K]^T \quad (\text{why?}) \\ &= U (W \odot V)^T \end{aligned}$$

likewise can check

(15)

$$X_2 = V(W \odot U)^T$$

$$X_3 = W(V \odot U)^T$$

Now: we're trying to minimize

$$\|T - X\|_F$$

For our given tensor T .

This quantity is equal to

$$\|T_1 - X_1\|_F = \|T_2 - X_2\|_F = \|T_3 - X_3\|_F \\ = \|T - X\|_F$$

Since all of these arrays have the same entries.

Hence if we can minimize any of

$$\|T_1 - X_1\|_F = \|T_1 - U(W \odot V)\|_F$$

$$\|T_2 - X_2\|_F = \|T_2 - V(W \odot U)\|_F$$

$$\|T_3 - X_3\|_F = \|T_3 - W(V \odot U)\|_F$$

we will have succeeded.

- These problems are hard!
- All three matrices U, V, W can potentially vary as we optimize

Idea hold two of these matrices fixed (e.g. V, W) then solve for the third (U) using

$$\underset{U}{\text{minimize}} \quad \|T_i - U(W \odot V)^T\|_F$$

This has the general form:

$$\underset{X}{\text{minimize}} \quad \|A - XB\|_F$$

where A, B are known.

We will see: this is a least squares problem

Lightning Round: least squares

- if we solve $A\vec{x} = \vec{b}$ for A square invertible, easy:

$$\vec{x} = A^{-1}\vec{b} \quad \text{u unique sol'n.}$$

- Can still "solve" $A\vec{x} = \vec{b}$ when A non-square/noninvertible in a way which is optimal - in some sense.
- "solution" will be $\hat{x} = A^+ \vec{b}$ where A^+ is "pseudoinverse" of A - we get it from SVD.

- How: if $A = U \Sigma V^T$ then

$$A^+ = V \Sigma^+ U^T$$

where Σ^+ is Σ^T but with diag entries σ_k replaced by $\frac{1}{\sigma_k}$ - unless they're 0!

- As always, two general situations for $A \in \mathbb{R}^{m \times n}$

$$\underline{m \geq n}$$

"Tall-Skinny" A

"overdetermined system" - i.e. $A\vec{x} = \vec{b}$ has no solutions (usually)

$$\begin{matrix} m \\ n \end{matrix} \begin{bmatrix} A \\ \end{bmatrix} = \begin{matrix} m \\ n \end{matrix} \begin{bmatrix} U \\ \end{bmatrix} \begin{matrix} m \\ n \end{matrix} \begin{bmatrix} \Sigma \\ \end{bmatrix} \begin{matrix} n \\ n \end{matrix} \begin{bmatrix} V^T \\ \end{bmatrix}$$

$m \times n$
 $m \times n$

then:

$$\begin{matrix} n \\ m \end{matrix} \begin{bmatrix} A^+ \\ \end{bmatrix} = \begin{matrix} n \\ n \end{matrix} \begin{bmatrix} V \\ \end{bmatrix} \begin{matrix} m \\ n \end{matrix} \begin{bmatrix} \Sigma^+ \\ \end{bmatrix} \begin{matrix} n \\ n \end{matrix} \begin{bmatrix} U^T \\ \end{bmatrix}$$

$n \times n$
 $m \times n$
 $n \times n$

If A full rank (i.e. no zeroes in diag of Σ) then $A^+A = I$, i.e. A^+ is a left inverse of A.

$$\underline{m \leq n}$$

"Short-Fat" A

"underdetermined" - i.e. $A\vec{x} = \vec{b}$ has ∞ -many solutions (usually)

$$\begin{matrix} & A \\ \begin{matrix} m \\ n \end{matrix} \end{matrix} \begin{bmatrix} \end{bmatrix} = \begin{matrix} & U \\ \begin{matrix} n \\ m \times n \end{matrix} \end{matrix} \begin{bmatrix} \end{bmatrix} \begin{matrix} & \Sigma \\ \begin{matrix} m \times n \end{matrix} \end{matrix} \begin{bmatrix} \sigma_1 \dots \sigma_r \dots 0 \\ \vdots \end{bmatrix} \begin{matrix} & V^T \\ \begin{matrix} n \times n \end{matrix} \end{matrix} \begin{bmatrix} \end{bmatrix}$$

$$\begin{matrix} & A^+ \\ \begin{matrix} n \\ m \end{matrix} \end{matrix} \begin{bmatrix} \end{bmatrix} = \begin{matrix} & V \\ \begin{matrix} n \times n \end{matrix} \end{matrix} \begin{bmatrix} \end{bmatrix} \begin{matrix} & \Sigma^+ \\ \begin{matrix} n \times m \end{matrix} \end{matrix} \begin{bmatrix} \frac{1}{\sigma_1} \dots \frac{1}{\sigma_r} \dots 0 \\ \hline 0 \end{bmatrix} \begin{matrix} & U^T \\ \begin{matrix} m \times m \end{matrix} \end{matrix} \begin{bmatrix} \end{bmatrix}$$

If A full rank, then $AA^+ = I$, i.e.

A^+ is right inverse for A.

In either case, define

(29)

$$\hat{x} = A^+ b$$

Fact ① in underdetermined case, assuming sol'n to $A\vec{x} = \vec{b}$ exists (typically so-many) then $\hat{x}$ is a sol'n and $\|\hat{x}\|$ is minimal among all sol'ns.

② in overdetermined case, assuming no sol'n exists (typical), $\hat{x}$ is "close as possible" to a sol'n, i.e. ~~minimize~~ $\|A\hat{x} - b\|$ is as small as possible among all $\vec{x} \in \mathbb{R}^n$.

Ex: Consider $A = U\Sigma V^T$ below:

$$\underbrace{\frac{1}{\sqrt{6}} \begin{bmatrix} \sqrt{3} & 1 & -\sqrt{2} \\ 0 & 2 & \sqrt{2} \\ \sqrt{3} & -1 & \sqrt{2} \end{bmatrix}}_U \underbrace{\begin{bmatrix} 3 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}}_{\Sigma} \underbrace{\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & -1 \\ 1 & 1 \end{bmatrix}}_{V^T} = \underbrace{\frac{1}{\sqrt{2}} \begin{bmatrix} 3\sqrt{3}+1 & -3\sqrt{3}+1 \\ 2 & 2 \\ 3\sqrt{3}-1 & -3\sqrt{3}-1 \end{bmatrix}}_A$$

then: $A^+ = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ -1 & 1 \end{bmatrix} \begin{bmatrix} \frac{1}{3} & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \frac{1}{\sqrt{6}} \begin{bmatrix} \sqrt{3} & 0 & \sqrt{3} \\ 1 & 2 & -1 \\ -\sqrt{2} & \sqrt{2} & \sqrt{2} \end{bmatrix}$

$$= \frac{1}{\sqrt{12}} \begin{bmatrix} \frac{1}{3} & 1 & 0 \\ -\frac{1}{3} & 1 & 0 \end{bmatrix} \begin{bmatrix} \sqrt{3} & 0 & \sqrt{3} \\ 1 & 2 & -1 \\ -\sqrt{2} & \sqrt{2} & \sqrt{2} \end{bmatrix}$$

(2)

$$= \frac{1}{\sqrt{12}} \begin{bmatrix} \frac{\sqrt{3}}{3} + 1 & 2 & \frac{\sqrt{3}}{3} - 1 \\ -\frac{\sqrt{3}}{3} + 1 & 2 & -\frac{\sqrt{3}}{3} - 1 \end{bmatrix}$$

least squares "soln" to eq.

$$A\vec{x} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

given by $\hat{x} = A^+ \begin{bmatrix} 1 \\ 1 \end{bmatrix}$

$$= \frac{1}{\sqrt{12}} \begin{bmatrix} \frac{\sqrt{3}}{3} + 1 & 2 & \frac{\sqrt{3}}{3} - 1 \\ -\frac{\sqrt{3}}{3} + 1 & 2 & -\frac{\sqrt{3}}{3} - 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$= \frac{1}{\sqrt{12}} \begin{bmatrix} \frac{2\sqrt{3}}{3} + 2 \\ -\frac{2\sqrt{3}}{3} + 2 \end{bmatrix}$$

(22)

- Now consider a different problem,
given $A \in \mathbb{R}^{m \times n}$, $B \in \mathbb{R}^{n \times k}$, and $x \in \mathbb{R}^{n \times k}$

so that

$$\|AX - B\|_F \text{ is minimized}$$

(equiv: $\|AX - B\|_F^2$ is minimized)

- This is a least squares problem
in disguise!

To see: write $x = [\vec{x}_1 | \dots | \vec{x}_k]$

$$\text{so } Ax = [A\vec{x}_1 | \dots | A\vec{x}_k]$$

$$\text{so if } B = [\vec{b}_1 | \dots | \vec{b}_k]$$

$$\text{then } \|AX - B\|_F^2$$

$$= \|[A\vec{x}_1 - \vec{b}_1 | \dots | A\vec{x}_k - \vec{b}_k]\|_F^2$$

$$= \|A\vec{x}_1 - \vec{b}_1\|_2^2 + \dots + \|A\vec{x}_k - \vec{b}_k\|_2^2$$

↑
think of defn of $\|\cdot\|_F$

(23)

Now observe: Since $(F\text{-norm})^2$ of $Ax - B$ is just sum of $(2\text{-norm})^2$ of its columns if we find $\vec{x}_i$'s minimizing

$$\|A\vec{x}_i - \vec{b}_i\|^2$$

:

$$\|A\vec{x}_k - \vec{b}_k\|^2$$

i.e. solve a bunch of least squares problems

then letting $X = [\vec{x}_1 | \dots | \vec{x}_k]$ minimizes $\|AX - B\|_F$!

Why: if there were a better matrix $X' = [\vec{x}'_1 | \dots | \vec{x}'_k]$ then $\|A\vec{x}'_i - \vec{b}_i\|_2$ would have to be smaller for at least one i - contradiction ^{why} than $\|A\vec{x}_i - \vec{b}_i\|$

Summary: minimizing $\|AX - B\|_F$ given A, B is just a bunch of LS problems (go column by column)