

## POWER ROUND: MEDITATIONS ON PARTITIONS

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- (1) Let positive integers  $A$ ,  $B$ , and  $C$  be the angles of a triangle (in degrees) such that  $A \leq B \leq C$ .

- (a) Determine all the values that each of  $A$ ,  $B$ , and  $C$  can take on.

The first angle,  $A$ , can be any integer  $1 \leq A \leq 60$ . Since  $A \leq B \leq C$ ,  $180 = A + B + C \geq A + A + A$ , so  $A \leq 60$ ; we are given the lower bound. We also check that setting  $B = A$  and  $C = 180 - 2A$  lets us get any of these values.

The second angle,  $B$ , can be any integer  $1 \leq B \leq 89$ . Since  $B \leq C$ ,  $180 = A + B + C \geq 1 + B + B$ , so  $B \leq 89.5$ , and since  $B$  is an integer, it can be at most 89; we are given the lower bound. The examples above give us values of  $B$  between 1 and 60; for  $45 \leq B \leq 89$ , take a right triangle with angles  $A = 90 - B$  and  $C = 90$ .

The final angle,  $C$ , can be any integer  $60 \leq C \leq 178$ . For the lower bound:  $180 = A + B + C \leq C + C + C$ , so  $C \geq 60$ . For the upper bound:  $180 = A + B + C \geq 1 + 1 + C$ , so  $C \leq 178$ . For any of these, we can set  $B = 60$  and  $A = 120 - C$  to obtain a valid triangle.

- (b) Compute the number of ordered triples  $(A, B, C)$  in which  $B = 70^\circ$ .

The answer is 40.

Since  $B \leq C$ , we have  $C \geq 70$ , so  $A = 180 - B - C \leq 180 - 140 = 40$ . We then check that any value of  $A$  between 1 and 40 works: the ordered triples

$$(1, 70, 109), \quad (2, 70, 108), \quad \dots, \quad (40, 70, 70)$$

all correspond to valid triangles.

Note: it is not hard to show that any three positive integers that add to 180 can be angles of a triangle. Given such  $A$ ,  $B$ , and  $C$ , divide the perimeter of a circle by three points into arcs of measure  $2A$ ,  $2B$ , and  $2C$ , which are in total 360. Then take the triangle with those three points as vertices.

- (2) In convex pentagon  $ABCDE$ ,  $m\angle A < m\angle B < m\angle C < m\angle D < m\angle E$ . Let  $T = m\angle C + m\angle D$ . If  $m\angle A : m\angle B : m\angle C : m\angle D : m\angle E = 1 : 2 : x : y : 5$ , determine the range of values of  $T$ .

If we had the non-strict inequality on the angles, we could put them in the ratio  $1 : 2 : 2 : 2 : 5$ , making the angles  $45^\circ, 90^\circ, 90^\circ, 90^\circ$ , and  $225^\circ$  and  $T = 180^\circ$ . We could also put them in the ratio  $1 : 2 : 5 : 5 : 5$ , making the angles  $30^\circ, 60^\circ, 150^\circ, 150^\circ$ , and  $150^\circ$  and  $T = 300^\circ$ . Any value between these is achievable.

Since the angles must be strictly increasing, these endpoints are ruled out, but we still can get any  $180 < T < 300$ .

- (3) Let  $a$ ,  $b$ , and  $c$  be positive integers such that  $a < 3b$  and  $b > 4c$  and  $a + b + c = 200$ .

- (a) *Determine the largest value that  $c$  can take on.*

The answer is 39. We can get this with  $a = 4$ ,  $b = 157$ ,  $c = 39$ , which satisfies all the inequalities.

Since  $a > 1$  and  $b > 4c$ , we have  $a + b + c > 1 + 4c + c = 5c + 1$ , but  $a + b + c = 200$ . So  $5c + 1 < 200$ , which means  $c < 39.8$ . Since  $c$  is an integer,  $c \leq 39$ , so no larger value is possible.

- (b) *Determine the smallest value that  $b$  can take on.*

The answer is 48. We can get this with  $a = 141$ ,  $b = 48$ , and  $c = 11$ , which satisfies all the inequalities.

Since  $b > 4c$ , we have  $c < \frac{b}{4}$ , and we already knew  $a < 3b$ , which means  $a + b + c < 3b + b + \frac{b}{4} = \frac{17}{4}b$ . Since  $a + b + c = 200$ , we have  $\frac{17}{4}b > 200$ , so  $b > \frac{800}{17} \approx 47.06$ . Since  $b$  is an integer,  $b \geq 48$ , so no smaller value is possible.

- (c) *Determine the number of ordered triples  $(a, b, c)$  in which  $c = 11$ .*

There are 141 such triples.

Setting  $b$  to any value  $48 \leq b \leq 188$  will work. We must then have  $a = 189 - b$ , which is always a positive integer less than  $3b$ , and  $b$  is always at greater than  $4c = 44$ . But  $b \geq 189$  will not work (since  $a$  becomes 0 or less) and  $b < 48$  was shown impossible in part (b).

- (4) *Let  $a$ ,  $b$ , and  $c$  be positive integers. If  $a + b + c = 85$ ,  $c > 3a$ ,  $2b > c$ , and  $5a > 3b$ , prove algebraically that there is a unique solution  $(a, b, c)$  to this system.*

Solving the equations for  $a$ , we get  $\frac{3}{2}a < b < \frac{5}{3}a$ , and  $3a < c < \frac{10}{3}a$ .

If we plug the lower bounds into  $a + b + c = 85$ , we get  $\frac{11}{2}a < 85$ , so  $a < \frac{170}{11}$ , which means  $a \leq 15$ . Plugging the upper bounds into the same equation, we get  $6a > 85$ , so  $a \geq 14$ .

Now if we try  $a = 14$ , we have  $c > 42$  (which means  $c \geq 43$ ),  $2b > c$  (which means  $b \geq 22$ ), and  $5a > 3b$  (which means  $b \leq 23$ ).

If we take  $a = 14$ , then  $5a > 3b$  tells us  $b \leq 23$ , which means  $c = 85 - a - b \geq 48$ . However,  $c \geq 48$  and  $b \leq 23$  violates  $2b > c$ , so this is impossible.

If we take  $a = 15$ , then  $5a > 3b$  tells us  $b \leq 24$ . In fact we must have  $b = 24$ , because  $b \leq 23$  would give us  $c \geq 47$ , with the same problems as before. If  $a = 15$  and  $b = 24$ , then  $c = 46$ , and we can check that  $(15, 24, 46)$  satisfies all the equations.

- (5) *A unit square is divided into 4 rectangles of positive area by two cuts parallel to the sides of the square. Let  $a_1 \leq a_2 \leq a_3 \leq a_4$  be the areas of the four parts in nondecreasing order. For each  $i = 1, \dots, 4$ , determine with proof the range of values for  $a_i$ .*

The answer is that  $0 < a_1 \leq \frac{1}{4}$ ,  $0 < a_2 \leq \frac{1}{4}$ ,  $0 < a_3 < \frac{1}{2}$ , and  $\frac{1}{4} \leq a_4 < 1$ .

To show the bounds on  $a_1$  and  $a_4$ , just note that  $a_1$  (the smallest area) can't be larger than the average area  $\frac{a_1 + a_2 + a_3 + a_4}{4} = \frac{1}{4}$ , while  $a_4$  (the largest area) can't be less than the average area.

To show the bound on  $a_2$ , we have to work harder. Suppose one cut is at distance  $x$  from one of its parallel sides, and the other cut is at distance  $y$  from one of its parallel sides, with

$0 < x \leq y < \frac{1}{2}$ . Then  $a_1 = xy$ ,  $a_2 = x(1 - y)$ ,  $a_3 = (1 - x)y$ , and  $a_4 = (1 - x)(1 - y)$ . Since  $x \leq y$ , we have  $a_2 = x(1 - y) \leq x(1 - x) = \frac{1}{4} - (x - \frac{1}{2})^2$ , which can be at most  $\frac{1}{4}$ .

To show the bound on  $a_3$ , note that  $a_1 \leq a_2$  and  $a_3 \leq a_4$ , so  $a_1 + a_3 \leq a_2 + a_4$ , which means  $a_1 + a_3 \leq \frac{1}{2}$ . Since  $a_1 > 0$ , we have  $a_3 < \frac{1}{2}$ .

To show that all of these bounds are best possible, consider the following three dissections:

- Both cuts divide the square equally, giving  $a_1 = a_2 = a_3 = a_4 = \frac{1}{4}$ .
  - Both cuts are within some small distance  $\epsilon$  of a side, giving  $a_1 = \epsilon^2$ ,  $a_2 = a_3 = \epsilon(1 - \epsilon)$ , and  $a_4 = (1 - \epsilon)^2$ . By taking  $\epsilon$  arbitrarily small,  $a_1$ ,  $a_2$ , and  $a_3$  get arbitrarily close to 0 and  $a_4$  gets arbitrarily close to 1.
  - One cut divides the square equally while the other is within  $\epsilon$  of a side, giving  $a_1 = a_2 = \frac{1}{2}\epsilon$  and  $a_3 = a_4 = \frac{1}{2}(1 - \epsilon)$ . By taking  $\epsilon$  arbitrarily small,  $a_3$  gets arbitrarily close to  $\frac{1}{2}$ .
- (6) A unit cube is divided into 8 parallelepipeds of positive volume by three cuts parallel to the faces of the cube. Let  $v_1 \leq v_2 \leq \dots \leq v_8$  be the volumes of the eight parts in nondecreasing order. Determine with proof the range of values for  $v_4$  and  $v_5$ .

The ranges are  $0 < v_4 \leq \frac{1}{8}$  and  $0 < v_5 < \frac{1}{4}$ . The lower bounds here are trivial.

To show the upper bound on  $v_5$ , note that  $v_5 + v_6 + v_7 + v_8 < 1$ , and  $v_5$  is the smallest of these, so  $v_5 < \frac{1}{4}$ .

To show the upper bound on  $v_4$ , we have to do some tedious work. Suppose that the cuts are made at distances  $x$ ,  $y$ , and  $z$  from a parallel face, with  $0 < x \leq y \leq z \leq \frac{1}{2}$ . Then the eight volumes are products like  $xyz$  or  $(1 - x)y(1 - z)$ , and we can say the following things about their order:

- $xyz \leq xy(1 - z) \leq x(1 - y)z \leq (1 - x)yz$ .
- $x(1 - y)(1 - z) \leq (1 - x)y(1 - z) \leq (1 - x)(1 - y)z \leq (1 - x)(1 - y)(1 - z)$ .
- $x(1 - y)z \leq x(1 - y)(1 - z)$ .

So  $v_4$  is the smaller of  $(1 - x)yz$  and  $x(1 - y)(1 - z)$ , and  $v_5$  is the larger.

We have  $v_4v_5 = x(1 - x)y(1 - y)z(1 - z)$ ; also,  $x(1 - x) \leq \frac{1}{4}$  (as shown in the previous problem),  $y(1 - y) \leq \frac{1}{4}$ , and  $z(1 - z) \leq \frac{1}{4}$ . Therefore  $v_4v_5 \leq \frac{1}{64}$ . Since  $v_4 \leq v_5$ , we must have  $v_4 \leq \frac{1}{8}$ .

To show that these bounds are best possible, consider the following examples:

- All three cuts are even, so all eight volumes are  $\frac{1}{8}$ .
  - Two cuts are even, and the third is arbitrarily close to a face. Then  $v_1$  through  $v_4$  will be arbitrarily close to 0, and  $v_5$  through  $v_8$  arbitrarily close to  $\frac{1}{4}$ .
  - All three cuts are arbitrarily close to one of the faces they're parallel to. Then  $v_1$  through  $v_7$  will be arbitrarily close to 0, and  $v_8$  arbitrarily close to 1.
- (7) Let  $n$  be a positive integer. Allie and Bob play a game constructing a partition  $n = a_1 + a_2 + \dots + a_k$  with  $a_1 \geq a_2 \geq \dots \geq a_k \geq 1$ . Allie wins if there is an odd number of terms in the partition, i.e. if  $k$  is odd, and Bob wins otherwise. Allie begins by choosing an  $a_1$  between 1 and  $n - 1$  inclusive. Bob then chooses an  $a_2$  between 1 and  $a_1$  inclusive such that

$a_1 + a_2 \leq n$ . Allie then chooses an  $a_3$  between 1 and  $a_2$  inclusive such that  $a_1 + a_2 + a_3 \leq n$ , and so on, with the game ending when the partition is complete. Determine with proof all  $n > 1$  for which Bob has a winning strategy.

Bob has a winning strategy for  $n$  if and only if  $n$  is a power of 2.

All we need to keep track of over the course of the game is the *limit*  $\ell$  (initially  $\ell = n - 1$ ) that is the largest number you can write down, and the *remainder*  $r$  (initially  $r = n$ ) equal to the difference between  $n$  and the sum of all numbers written. Writing down a number  $a$  changes the limit  $\ell$  to  $a$  and the remainder  $r$  to  $r - a$ . The player who gets  $r$  down to 0 wins.

The winning strategy in this game is to try, on your turn, to achieve a position  $(\ell, r)$  such that, for some  $i$ ,  $\ell < 2^i$  and  $r$  is divisible by  $2^i$ . We call such a position  *$i$ -uncomfortable*, with the idea that your goal is to place your opponent in an uncomfortable position.

To prove this strategy, we check the following three facts:

- From an  *$i$ -uncomfortable* position, your opponent can't win in one turn. Either  $r = 0$  (and you've already won), or  $r \geq 2^i$  (and no number that's at most  $\ell$  can reduce  $r$  to 0).
- Moreover, from an  *$i$ -uncomfortable* position, your opponent can't produce another uncomfortable position.
- However, from any comfortable position, you can place your component in an  *$i$ -uncomfortable* position for some  $i$ .

So if the “make your opponent uncomfortable” strategy is executed, your position will never be uncomfortable, and your opponent's position will always be. Eventually  $r$  will get down to 0 and someone will win: that will have to be you, because your opponent can't win from an uncomfortable position.

To show the second claim, suppose that position  $(\ell, r)$  is  *$i$ -uncomfortable*, so  $r$  is divisible by  $2^i$  and  $\ell < 2^i$ . No move below the limit can produce another multiple of  $2^i$ . To produce a multiple of  $2^{i-1}$ , you need to subtract at least  $2^{i-1}$  from  $r$ . To produce a multiple of  $2^{i-2}$ , you need to subtract at least  $2^{i-2}$ , and so on. So the new limit will be at least as big as the largest power of 2 dividing  $r$ , and the new position is comfortable.

To show the third claim, let  $(\ell, r)$  be comfortable; let  $2^i$  be the largest power of 2 less than  $\ell$ . Since  $(\ell, r)$  is not  *$i$ -uncomfortable*,  $r$  is not divisible by  $2^i$ . So let  $a = r \bmod 2^i$  be the next move. Then the new limit,  $a$ , is less than  $2^i$ , and the new remainder,  $r - a$ , is divisible by  $2^i$ , so we've produced an  *$i$ -uncomfortable* position.

If the starting position  $(n - 1, n)$  is comfortable, then Allie can execute this strategy and win. This happens most of the time; however, when  $n = 2^i$  for some  $i$ ,  $(n - 1, n)$  is  *$i$ -uncomfortable*. So after Allie's first move, Bob will be in a comfortable position, and can execute this strategy to win.

- (8) Allie and Bob play a game similar to the one in (7) except that the inequality  $a_i \geq a_{i+1}$  is replaced by  $2a_i \geq a_{i+1}$ . Prove that Bob has a winning strategy if and only if  $n$  is a Fibonacci number. (You may assume the following: each positive integer  $n$  can be uniquely represented as a decreasing sum of non-adjacent Fibonacci numbers, e.g.,  $32 = 21 + 8 + 3$ .)

The idea here is similar, but the new constraint changes the possible moves: from a position with limit  $\ell$  and remainder  $r$ , one may choose a number  $a$  with  $1 \leq a \leq \ell$  and pass to the position with limit  $2a$  and remainder  $r - a$ .

We correspondingly define a new way to tell if a position is comfortable. We say that  $(\ell, r)$  is comfortable if, when  $r$  is written as a decreasing sum of non-adjacent Fibonacci numbers, the smallest number is at most  $\ell$ .

To prove that this lets us implement a “make your opponent uncomfortable strategy”, we check two things:

- From a comfortable position, an uncomfortable one can always be produced.
- From an uncomfortable position, any move leads to a comfortable one (and no move can win).

We begin with the first claim. In the position  $(\ell, r)$ , let  $r$  have the non-adjacent Fibonacci representation of  $F_{i_1} + F_{i_2} + \dots + F_{i_j}$ , where  $F_{i_j}$  is the smallest. If the position is comfortable,  $a = F_{i_j}$  can be written down. Then the new limit is  $2a = 2F_{i_j}$ , and the new remainder is  $r - a = F_{i_1} + F_{i_2} + \dots + F_{i_{j-1}}$ . But  $F_{i_{j-1}} \geq F_{i_j+2} = F_{i_j} + F_{i_j+1} > F_{i_j} + F_{i_j}$ , so it's greater than the new limit. So the new position is uncomfortable.

Next, we show the second claim. Suppose  $(\ell, r)$  is an uncomfortable position, with  $r = F_{i_1} + F_{i_2} + \dots + F_{i_j}$ . The next move is some number less than  $F_{i_j}$ , since  $\ell < F_{i_j}$ . So the Fibonacci representation of the next remainder will have the same initial segment, with merely  $F_{i_j}$  replaced by some smaller Fibonacci numbers.

Thus, we may ignore this unchanging beginning, and assume that  $r = F_i$  for some  $i$ , and  $\ell < F_i$ . Suppose there existed a move to another uncomfortable position  $(2a, r - a)$ . Then the non-adjacent Fibonacci representations for  $r - a$  and for  $2a$  could be concatenated, since the last Fibonacci number in the representation of  $r - a$  is greater than  $2a$ , so it can't be adjacent to the first Fibonacci number in the representation of  $a$ . This would give us a second representation for  $r = F_i$ , contradicting the uniqueness the problem lets us assume.

So the “make your opponent uncomfortable” strategy is a viable one, and can be summarized as follows:

- (a) Write the current remainder  $r$  as a sum of non-adjacent Fibonacci numbers.
- (b) If the smallest Fibonacci number is playable, write it down.
- (c) If not, you're in a position with no winning strategy: your opponent can win with optimal play.

The starting position in this game has a remainder of  $n$  and a limit of  $n - 1$ . The only way this can be uncomfortable is if  $n$  is a Fibonacci number; if  $n$  is a sum of two or more non-adjacent Fibonacci numbers, the smaller of them will be less than  $n$ , so below the limit. Therefore Allie wins games starting from non-Fibonacci numbers, with optimal play, and Bob wins games starting from Fibonacci numbers.