

QED Q's

(Service-Science & -Engineering of)
Quality- and Efficiency-Driven Queues
(Call/Contact Centers)

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CMU, Probability in (the **Service**) Industry, August 2007

Based on joint work with **Sergey Zeltyn**, ...

Technion SEE Center / Lab: Paul Feigin, Valery Trofimov, RA's, ...

Contents

- ▶ **Data-Based** Introduction
 - ▶ **Simple Models at the Service of Complex Realities:**
 - ▶ Courts, Banks, Hospitals, Call Centers, . . .

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- ▶ Validating Erlang-A? All **Assumptions Violated**

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- ▶ But **Erlang-A Works! Why?** Robustness via asymptotic analysis that reveals operational regimes: **QED, ED, ED+QED**

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- ▶ And many (“stochastically-challenged”) call centers work as well - Why? **“Right Answers for the Wrong Reasons”**

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- ▶ And many ("stochastically-challenged") call centers work as well - Why? "**Right Answers for the Wrong Reasons**"
- ▶ "Appendix": Demo of **DataMOCCA**

Background Material (Downloadable)

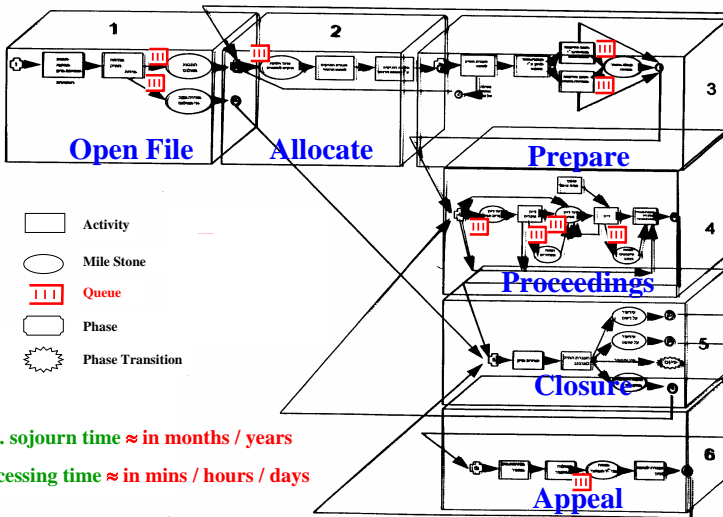
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- ▶ Gans (U.S.A.), Koole (Europe), and M. (Israel):
"Telephone Call Centers: Tutorial, Review and Research Prospects." MSOM, 2003.
- ▶ Brown, Gans, M., Sakov, Shen, Zeltyn, Zhao:
"Statistical Analysis of a Telephone Call Center: A Queueing-Science Perspective." JASA, 2005.
- ▶ Trofimov, Feigin, M., Ishay, Nadjharov:
"DataMOCCA: Models for Call/Contact Center Analysis."
Technion Report, 2004-2006.
- ▶ M. "Call Centers: Research Bibliography with Abstracts."
Version 7, December 2006.

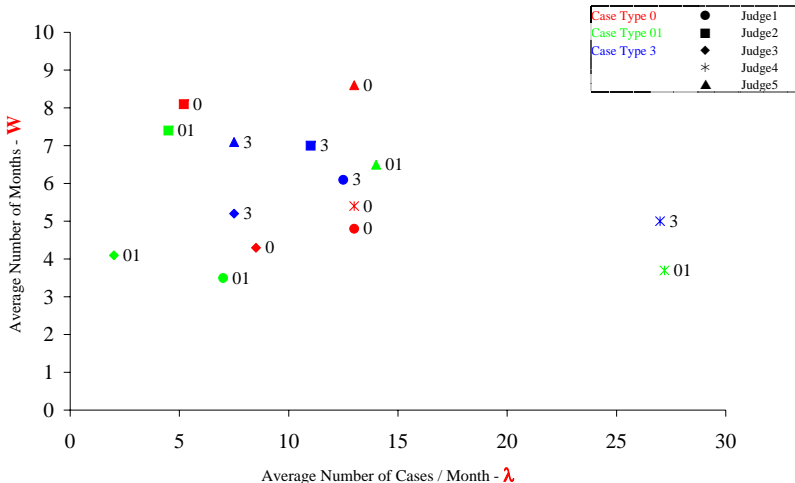
“Production of Justice” (Administrative) Network

Skills-Based-Routing at the Labor-Court in Haifa, Israel



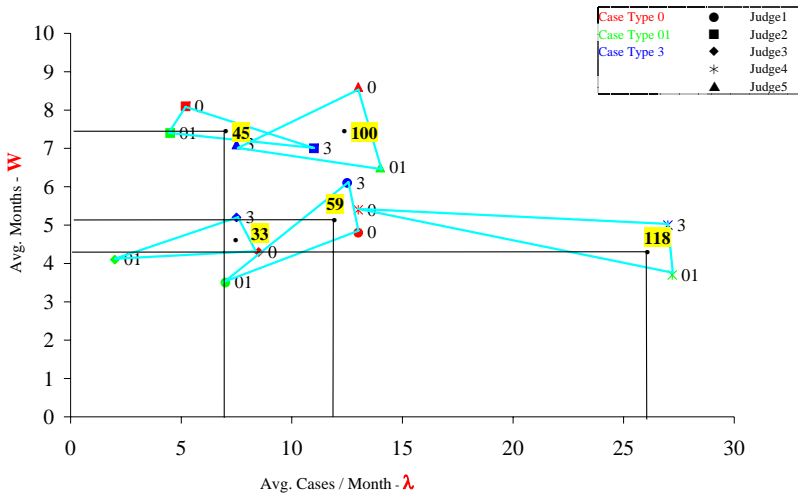
Operational Performance: 5 Judges, 3 Case-Types

Judges: The Best/Worst (Operational) Performer



Little's Law in Court (Creative Averaging)

Judges: The Best/Worst (Operational) Performer



Prerequisite: Data

Averages Prevalent.

But I need data at the level of the **Individual Transaction**: For each service transaction (during a phone-service in a call center, or a patient's stay in a hospital), its **operational history** = time-stamps of events.

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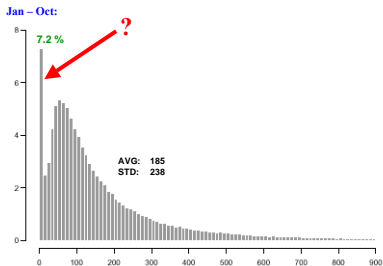
Sources: "Service-floor" (vs. Industry-level, Surveys, ...)

- ▶ **Administrative** (Court, via "paper analysis")
- ▶ **Face-to-Face** (Bank, via bar-code readers)
- ▶ **Telephone** (Call Centers, via ACD / CTI)
- ▶ **Future:**
 - ▶ Hospitals (via RFID)
 - ▶ IVR (VRU), internet, chat (multi-media)
 - ▶ Operational + Financial + Marketing / Clinical history

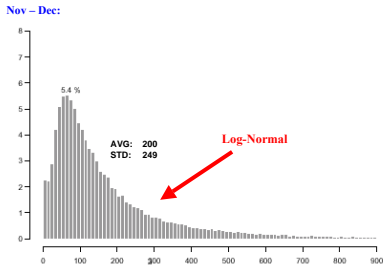
Beyond Averages: Service Times in a Call Center

Histogram of Service Times in an Israeli Call Center

January-October



November-December

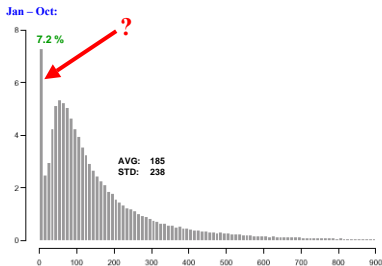


▶ **7.2% Short-Services:**

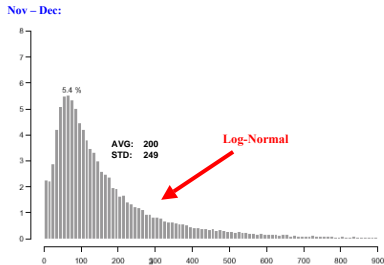
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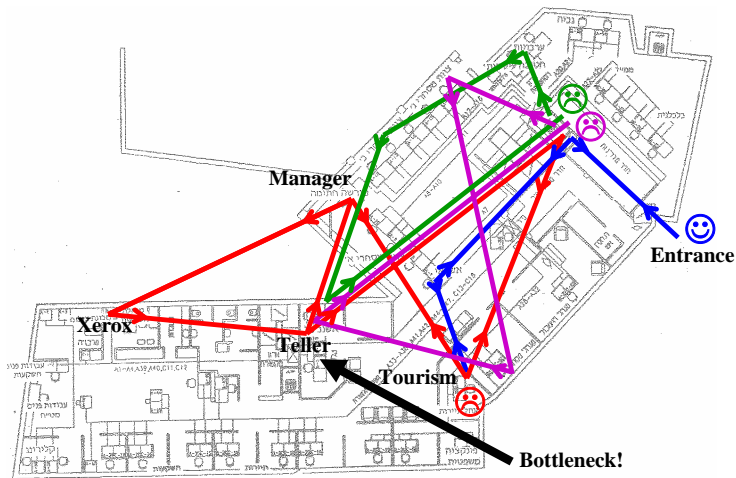
November-December



- ▶ **7.2% Short-Services:** Agents' "Abandon" (improve bonus, rest)
- ▶ **Distributions**, not only Averages, must be measured.
- ▶ **Lognormal** service times prevalent in call centers

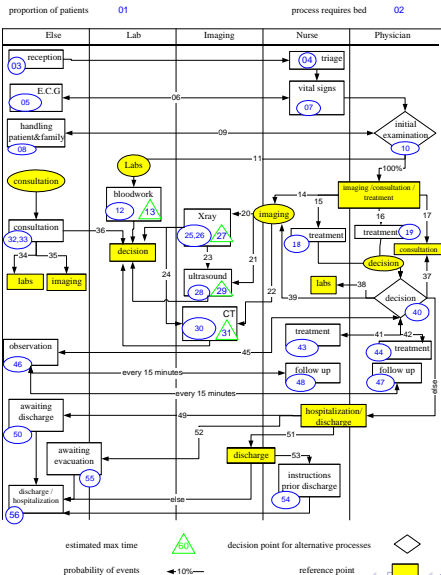
“Face-to-Face Services” Network

Bank Branch = Jackson Network



Hospital Network (Marmur, Sinreich)

Generic Emergency Department (RFID)



Present Focus: Call Centers

U.S. Statistics (Relevant Elsewhere)

- ▶ Over 60% of annual business volume via the telephone
- ▶ 100,000 – 200,000 call centers
- ▶ 3 – 6 million employees (**2% – 4% workforce**)
- ▶ 1000's agents in a "single" call center = 70 % costs.
- ▶ 20% annual growth rate
- ▶ \$200 – \$300 billion annual expenditures

Call-Center Environment: Service Network

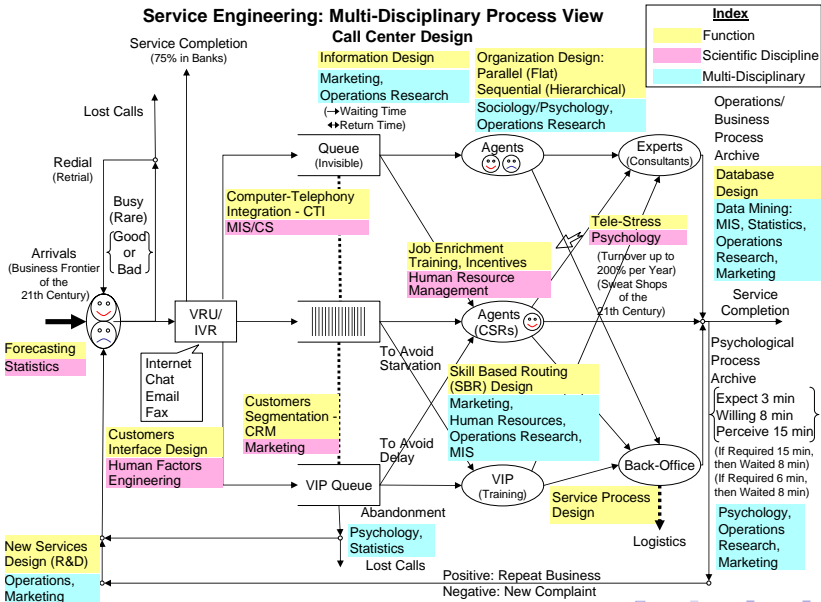


Call-Centers: “Sweat-Shops of the 21st Century”



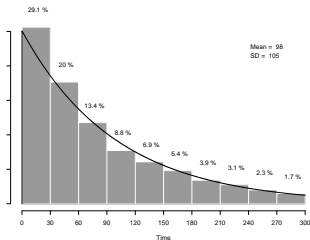
Call-Center Network: Gallery of Models

Service Engineering: Multi-Disciplinary Process View Call Center Design

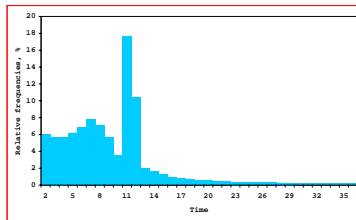


Beyond Averages: Waiting Times in a Call Center

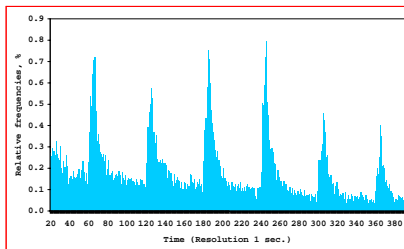
Small Israeli Bank



Large U.S. Bank



Medium Israeli Bank



The “Anatomy of Waiting” for Service

Common Experience:

- ▶ Expected to wait 5 minutes, Required to 10,
- ▶ Felt like 20, Actually waited 10,
- ▶ ... etc.

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An attempt at “Modeling the Experience”:

1. Time that a customer **expects** to wait
2. **willing** to wait $((Im)Patience: \tau)$
3. **required** to wait $(Offered Wait: V)$
4. **actually** waits $(W_q = \min(\tau, V))$
5. **perceives** waiting.

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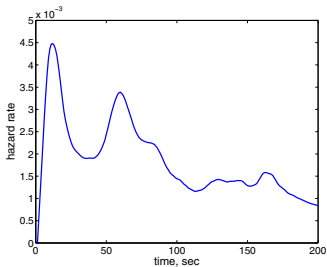
Experienced customers \Rightarrow Expected = Required
“Rational” customers \Rightarrow Perceived = Actual.

Then left with (τ, V) .

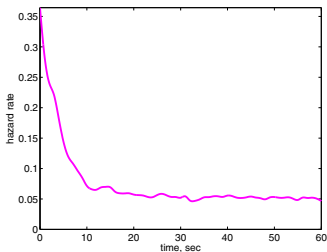
Call Center Data: Hazard Rates (Un-Censored)

(Im)Patience Time τ

Israel



U.S.

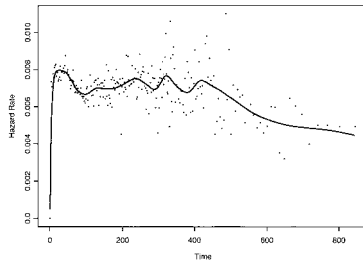
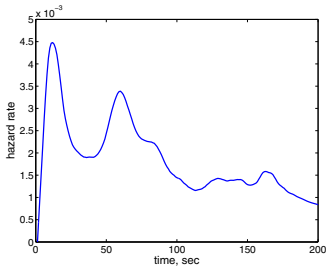


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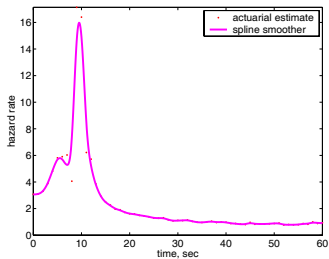
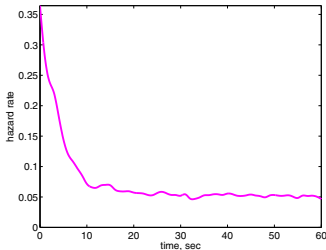
(Im)Patience Time τ

Required/Offered Wait V

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U.S.

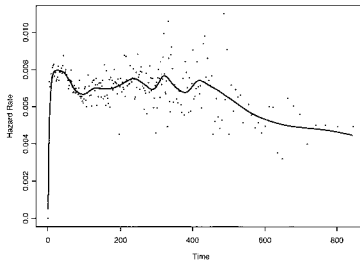
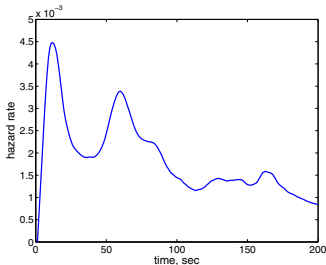


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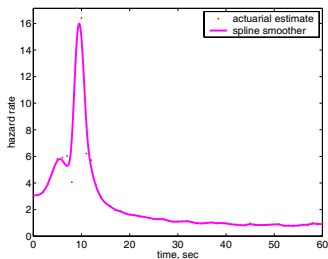
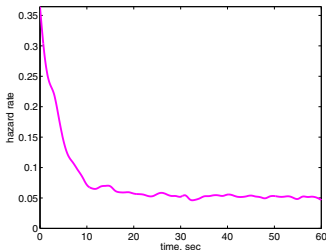
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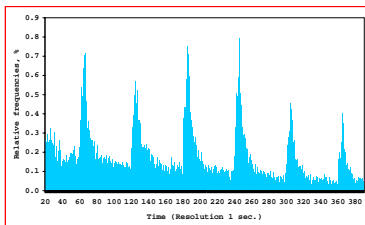


U.S.



Note: 5% abandoning \Rightarrow 95% (im)patience-observations **censored** !

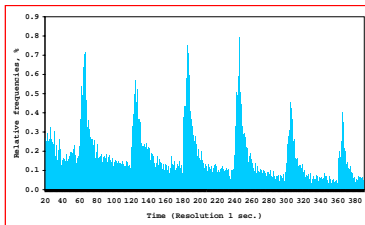
A "Waiting-Times" Puzzle at a Large Israeli Bank



Peaks Every 60 Seconds. **Why?**

- ▶ Human: **Voice-announcement** every 60 seconds.

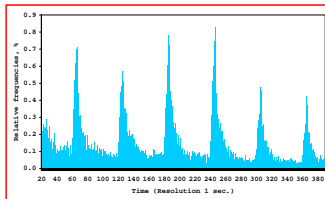
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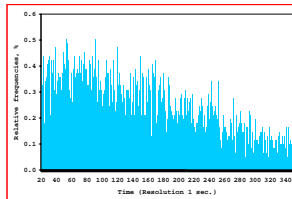
Peaks Every 60 Seconds. Why?

- ▶ Human: **Voice-announcement** every 60 seconds.
- ▶ System: **Priority-upgrade** (unrevealed) every 60 sec's (Theory?)

Served Customers



Abandoning Customers



Models for Performance Analysis

- ▶ **(Im)Patience:** r.v. τ = Time a customer is **willing to wait**
- ▶ **Offered-Wait:** r.v. V = Time a customer is **required to wait**
(= Waiting time of a customer with infinite patience).
- ▶ **Abandonment** = $\{\tau \leq V\}$
- ▶ **Service** = $\{\tau > V\}$
- ▶ **Actual Wait** $W_q = \min\{\tau, V\}$.

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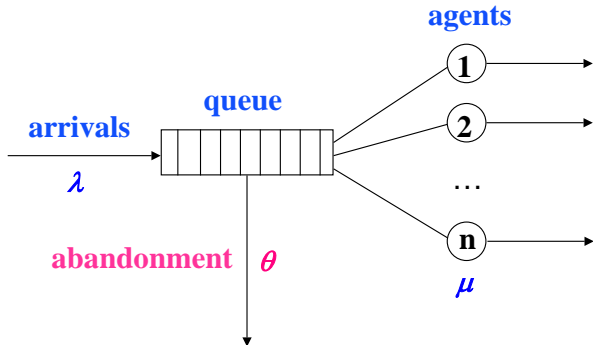
Modeling: τ = **input** to the model, V = **output**.

Operational Performance-Measure calculable in terms of (τ, V) :

- ▶ eg. **Avg. Wait** = $E[\min\{\tau, V\}]$ ($E[W_q | \text{Served}] = E[V | \tau > V]$)
- ▶ eg. **% Abandon** = $P\{\tau \leq V\}$ ($P\{5 \text{ sec} < \tau \leq V\}$)

Application: **Staffing – How Many Agents?** (then: When? Who?)

The Basic Staffing Model: Erlang-A (M/M/N + M)



Erlang-A (Palm 1940's) = Birth & Death Q, with parameters:

- ▶ λ – **Arrival** rate (Poisson)
- ▶ μ – **Service** rate (Exponential)
- ▶ θ – **Impatience** rate (Exponential)
- ▶ n – Number of **Service-Agents**.

Testing the Erlang-A Primitives

- ▶ **Arrivals:** Poisson?
- ▶ **Service-durations:** Exponential?
- ▶ **(Im)Patience:** Exponential?

Testing the Erlang-A Primitives

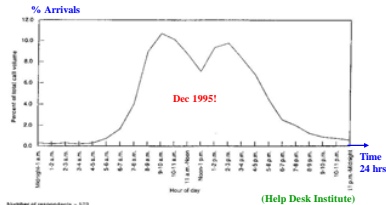
- ▶ **Arrivals:** Poisson?
- ▶ **Service-durations:** Exponential?
- ▶ **(Im)Patience:** Exponential?
- ▶ Primitives independent?
- ▶ Customers / Servers Heterogeneous?
- ▶ Service discipline FCFS?
- ▶ ... ?

Validation: Support? Refute?

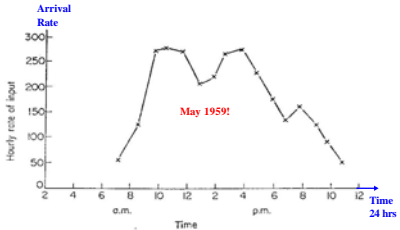
Arrivals to Service: only Poisson-Relatives

Arrival Rate to Three Call Centers

Dec. 1995 (U.S. 700 Helpdesks)



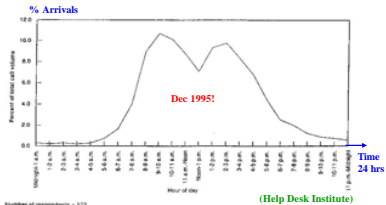
May 1959 (England)



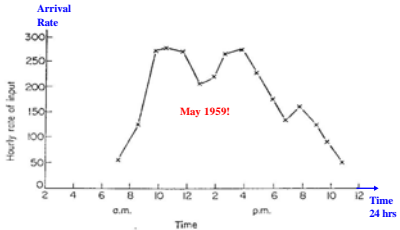
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Dec. 1995 (U.S. 700 Helpdesks)



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November 1999 (Israel)

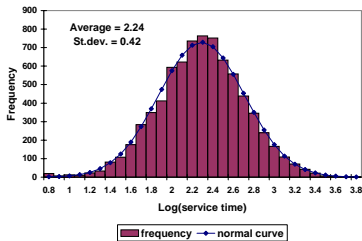


Observation:

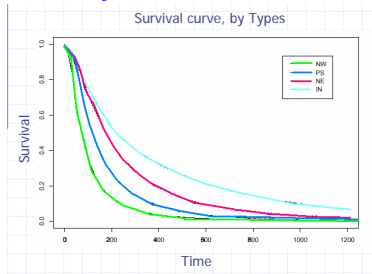
Peak Loads at 10:00 & 15:00

Service Durations: LogNormal Prevalent

Israeli Bank Log-Histogram



Survival-Functions by Service-Class

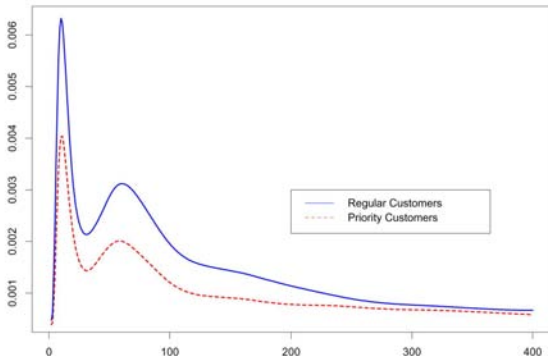


- ▶ **New Customers:** 2 min (NW);
- ▶ **Stock:** 4.5 min (NE);
- ▶ **Regulars:** 3 min (PS);
- ▶ **Tech-Support:** 6.5 min (IN).

Observation: **VIP** require **longer service** times.

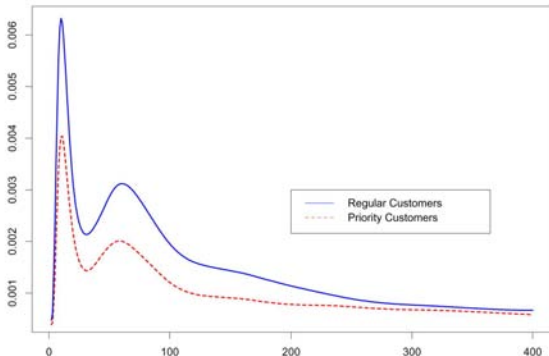
(Im)Patience while Waiting (Palm 1943-53)

Irritation \propto Hazard Rate of (Im)Patience Distribution
Regular over VIP Customers – Israeli Bank



(Im)Patience while Waiting (Palm 1943-53)

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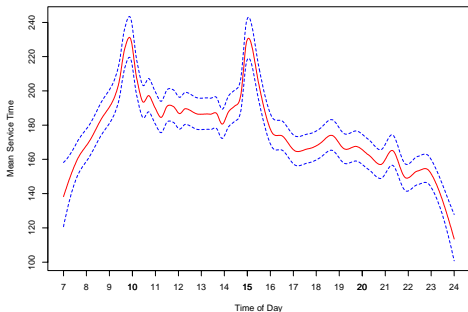
- ▶ **Peaks** of abandonment at times of **Announcements**
- ▶ **Call-by-Call Data (DataMOCCA)** required (& Un-Censoring).

Observation: **VIP** are **more patient** (Needy)

A "Service-Time" Puzzle at an Israeli Bank

Inter-related Primitives

Average Service Time over the Day – Israeli Bank

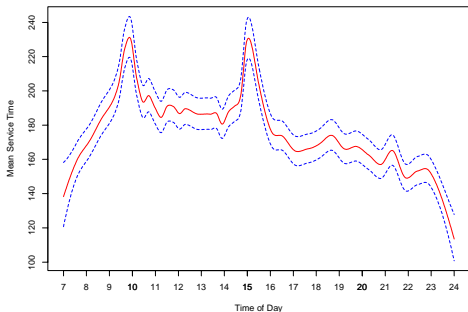


Prevalent: **Longest services** at **peak-loads** (10:00, 15:00). **Why?**

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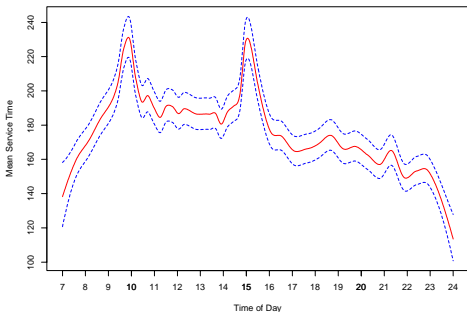
Explanations:

- ▶ Common: Service protocol different (longer) during peak times.

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Explanations:

- ▶ Common: Service protocol different (longer) during peak times.
- ▶ Operational: The needy abandon less during peak times; hence the **VIP remain** on line, with their **long service** times.

Erlang-A: Practical Relevance?

Experience:

- ▶ Arrival process **not pure Poisson** (time-varying, σ^2 too large)
- ▶ Service times **not Exponential** (typically close to LogNormal)
- ▶ Patience times **not Exponential** (various patterns observed).

- ▶ Building Blocks need **not be independent** (eg. long wait possibly implies long service)
- ▶ Customers and Servers **not homogeneous** (classes, skills)
- ▶ Customers return for service (after busy, abandonment)
- ▶ ... , and more.

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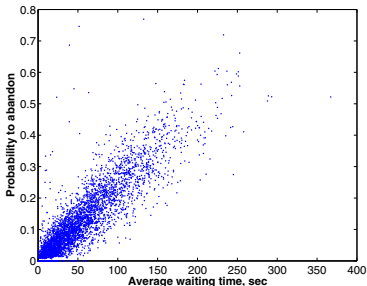
Question: **Is Erlang-A Practically Relevant?**

Estimating (Im)Patience: via $P\{Ab\} \propto E[W_q]$

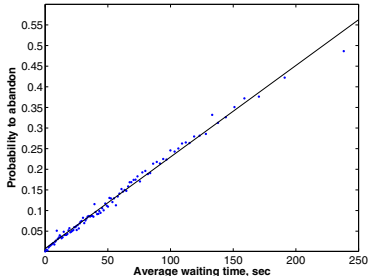
Assume **Exp**(θ) (im)patience. Then, $P\{Ab\} = \theta \cdot E[W_q]$.

Israeli Bank: Yearly Data

Hourly Data



Aggregated

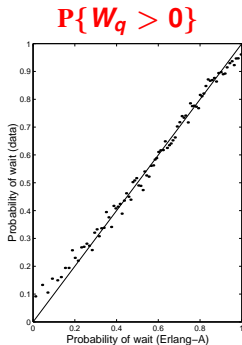
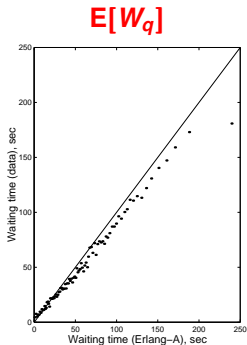
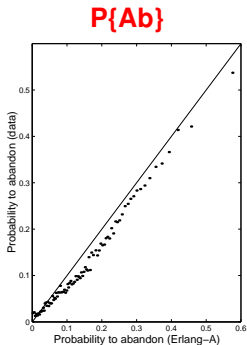


Graphs based on 4158 hour intervals.

Estimate of mean (im)patience: $250/0.55 \approx 450$ seconds.

Erlang-A: Fitting a Simple Model to a Complex Reality

- ▶ **Small Israeli Banking Call-Center** (10 agents)
- ▶ (Im)Patience (θ) estimated via $P\{Ab\} / E[W_q]$
- ▶ Graphs: **Hourly Performance vs. Erlang-A Predictions**, during 1 year (aggregating groups with 40 similar hours).



Erlang-A: Simple, but Not Too Simple

Further Natural Questions:

1. Why does Erlang-A practically work? justify **robustness**.
2. When does it fail? chart **boundaries**.
3. Generalize: time-variation, SBR, networks, uncertainty , . . .

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Answers via **Asymptotic Analysis**, as load- and staffing-levels increase, which reveals model-essentials:

- ▶ **E**fficiency-**D**riven (**ED**) regime: Fluid models (deterministic)
- ▶ **Q**uality- and **E**fficiency-**D**riven (**QED**): Diffusion refinements.

Erlang-A: Simple, but Not Too Simple

Further Natural Questions:

1. Why does Erlang-A practically work? justify **robustness**.
2. When does it fail? chart **boundaries**.
3. Generalize: time-variation, SBR, networks, uncertainty , . . .

Answers via **Asymptotic Analysis**, as load- and staffing-levels increase, which reveals model-essentials:

- ▶ **Efficiency-Driven (ED)** regime: Fluid models (deterministic)
- ▶ **Quality- and Efficiency-Driven (QED)**: Diffusion refinements.

Motivation: Moderate-to-large service systems (**100's - 1000's** servers), notably **call-centers**.

Results turn out **accurate** enough to also cover **10-20** servers. Important – relevant to **hospitals** (nurse-staffing: de Véricourt & Jennings, 2006), ...

Operational Regimes: Conceptual Framework

Assume: **Offered Load** $R = \frac{\lambda}{\mu}$ ($= \lambda \times E[S]$) not too small.

QD Regime: $N \approx R + \delta R$ $[(N - R)/R \rightarrow \delta, \text{ as } N, \lambda \uparrow \infty]$

- ▶ Essentially **no** delays: $[P\{W_q > 0\} \rightarrow 0]$.

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- ▶ Garnett, M. & Reiman 2003
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QED Regime: $N \approx R + \beta\sqrt{R}$

- ▶ Erlang 1924, Halfin & Whitt 1981
- ▶ %Delayed between 25% and 75%
- ▶ Wait one-order below service-time (sec vs. min); 1-5% Abandon.

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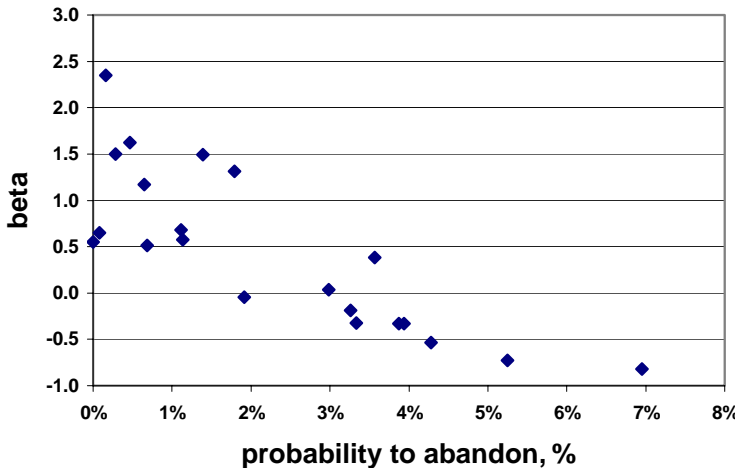
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QED+ED: $N \approx (1 - \gamma)R + \beta\sqrt{R}$

- ▶ Zeltyn & M. 2006
- ▶ QED refining ED to accommodate "timely-delays": $P\{W_q > T\}$.

QED: Practical Support

QOS parameter $\beta = (N - R)/\sqrt{R}$ vs. %Abandonment



QED: Theoretical Support (Garnett, M., Reiman '02; Zeltyn '03)

Consider a sequence of M/M/N+G models, $N=1,2,3,\dots$

Then the following **points of view** are equivalent:

- **QED** $\% \{ \text{Wait} > 0 \} \approx \alpha$, $0 < \alpha < 1$;
- **Customers** $\% \{ \text{Abandon} \} \approx \frac{\gamma}{\sqrt{N}}$, $0 < \gamma$;
- **Agents** $\text{OCC} \approx 1 - \frac{\beta + \gamma}{\sqrt{N}}$ $-\infty < \beta < \infty$;
- **Managers** $N \approx R + \beta\sqrt{R}$, $R = \lambda \times E(S)$ not small;

QED performance (ASA, ...) is easily computable, all in terms of β (the square-root safety staffing level) – see later.

QED Approximations (Zeltyn, M. '06)

G – patience distribution,

g_0 – patience density at origin ($g_0 = \theta$, if $\exp(\theta)$).

$$N = \frac{\lambda}{\mu} + \beta \sqrt{\frac{\lambda}{\mu}} + o(\sqrt{\lambda}), \quad -\infty < \beta < \infty.$$

$$P\{\text{Ab}\} \approx \frac{1}{\sqrt{N}} \cdot [h(\hat{\beta}) - \hat{\beta}] \cdot \left[\sqrt{\frac{\mu}{g_0}} + \frac{h(\hat{\beta})}{h(-\beta)} \right]^{-1},$$

$$P\left\{W > \frac{T}{\sqrt{N}}\right\} \approx \left[1 + \sqrt{\frac{g_0}{\mu}} \cdot \frac{h(\hat{\beta})}{h(-\beta)} \right]^{-1} \cdot \frac{\bar{\Phi}(\hat{\beta} + \sqrt{g_0\mu} \cdot T)}{\bar{\Phi}(\hat{\beta})},$$

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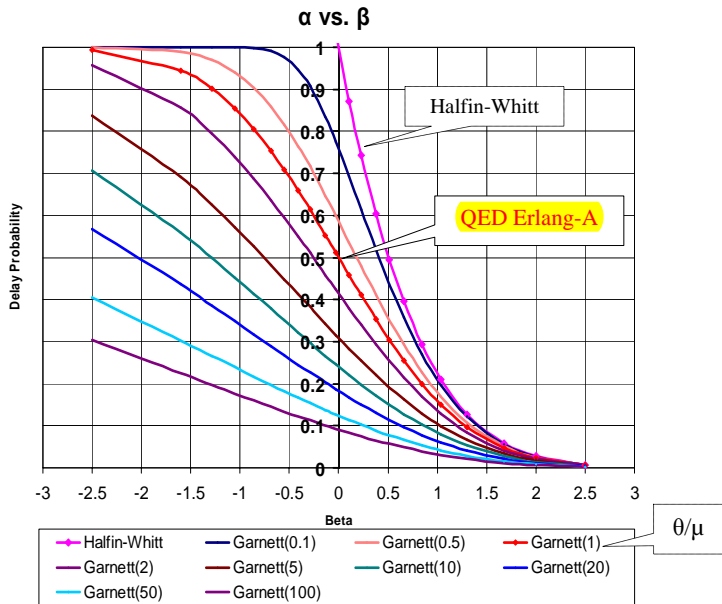
Here

$$\hat{\beta} = \beta \sqrt{\frac{\mu}{g_0}}$$

$$\bar{\Phi}(x) = 1 - \Phi(x),$$

$$h(x) = \phi(x)/\bar{\Phi}(x), \text{ hazard rate of } N(0, 1).$$

Garnett / Halfin-Whitt Functions: $P\{W_q > 0\}$



QED Intuition via Excursions: Asymptotics

Calculate $T_{N-1,N} = \frac{1}{\lambda_N E_{1,N-1}} \sim \frac{1}{N\mu \times h(-\beta)/\sqrt{N}} \sim \frac{1}{\sqrt{N}} \cdot \frac{1/\mu}{h(-\beta)}$

$$T_{N,N-1} = \frac{1}{N\mu\pi_+(0)} \sim \frac{1}{\sqrt{N}} \cdot \frac{\beta/\mu}{h(\delta)/\delta}, \quad \delta = \beta\sqrt{\mu/\theta}$$

Both apply as $\sqrt{N}(1 - \rho_N) \rightarrow \beta, -\infty < \beta < \infty$.

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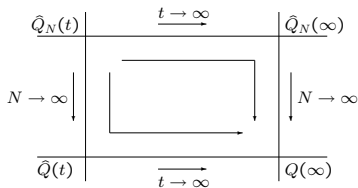
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- ▶ **Both** of the above: $P\{\text{Wait} > 0\} \approx 1/2$.

Process Limits (Queueing, Waiting)

- $\hat{Q}_N = \{\hat{Q}_N(t), t \geq 0\}$: stochastic process obtained by centering and rescaling:

$$\hat{Q}_N = \frac{Q_N - N}{\sqrt{N}}$$

- $\hat{Q}_N(\infty)$: stationary distribution of \hat{Q}_N
- $\hat{Q} = \{\hat{Q}(t), t \geq 0\}$: process defined by: $\hat{Q}_N(t) \xrightarrow{d} \hat{Q}(t)$.



Approximating (Virtual) Waiting Time

$$\hat{V}_N = \sqrt{N} V_N \Rightarrow \hat{V} = \left[\frac{1}{\mu} \hat{Q} \right]^+$$

(Puhalskii, 1994)

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 - ▶ **Cost / Profit Optimization**: eg. Min costs of Staffing + Congestion.
 - ▶ **Constraint Satisfaction**: eg. **Min. N , s.t. QOS constraints** .
3. Robustness depends:
 - ▶ **Without Abandonment: QED** covers all, at amazing accuracy.
 - ▶ **With Abandonment: ED, QED, ED+QED** all have a role.

Operational Regimes: Rules-of-Thumb

Constraint	P{Ab}		E[W]		P{W > T}	
	Tight	Loose	Tight	Loose	Tight	Loose
Offered Load	1-10%	$\geq 10\%$	$\leq 10\%E[\tau]$	$\geq 10\%E[\tau]$	$0 \leq T \leq 10\%E[\tau]$ $5\% \leq \alpha \leq 50\%$	$T \geq 10\%E[\tau]$ $5\% \leq \alpha \leq 50\%$
Small (10's)	QED	QED	QED	QED	QED	QED
Moderate-to-Large (100's-1000's)	QED	ED, QED	QED	ED, QED if $\tau \stackrel{d}{=} \exp$	QED	ED+QED

ED: $N \approx R - \gamma R$ ($0.1 \leq \gamma \leq 0.25$).

QD: $N \approx R + \delta R$ ($0.1 \leq \delta \leq 0.25$).

QED: $N \approx R + \beta\sqrt{R}$ ($-1 \leq \beta \leq 1$).

ED+QED: $N \approx (1 - \gamma)R + \beta\sqrt{R}$ (γ, β as above).

Back to “Why does Erlang-A Work?”

Theoretical Answer: $M_t^J / G / N_t + G \stackrel{d}{\approx} (M / M / N + M)_t, t \geq 0.$

- ▶ **General Patience:** Behavior at the origin is all that matters.
- ▶ **General Services:** Empirical insensitivity beyond the mean.
- ▶ **Time-Varying Arrivals:** Modified Offered-Load approximations.
- ▶ **Heterogeneous Customers:** 1-D state collapse.

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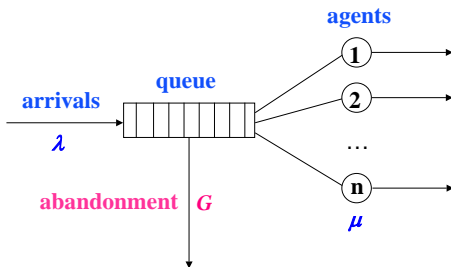
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Practically: Why do (stochastically-challenged) Call Centers work?

“The right answer for the wrong reason”

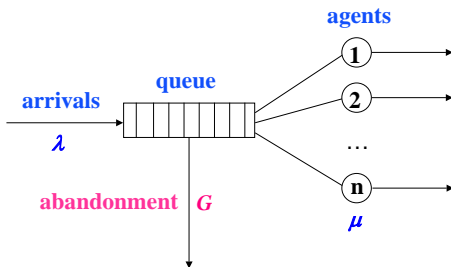
“Why does Erlang-A Work?” General Patience



(Im)Patience times **Generally Distributed**: M/M/ $n+G$

Exact analysis in steady-state (Baccelli & Hebuterne, 1981): solve Kolmogorov's PDE's (semi-Markov) for the offered-wait V .

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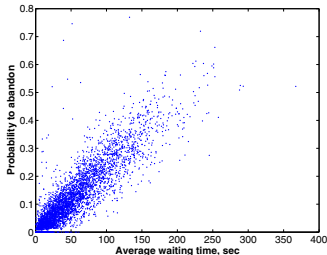
QED analysis (w/ Zeltyn, 2006): $n \approx R + \beta\sqrt{R}$.

- ▶ Assume (Im)Patience density $g(\mathbf{0}) > \mathbf{0}$.
- ▶ V asymptotics ($\lambda \uparrow \infty$): Laplace Method, leading to
- ▶ **QED Approximations: Use Erlang-A** as is, with $\theta \leftrightarrow g(\mathbf{0})$.

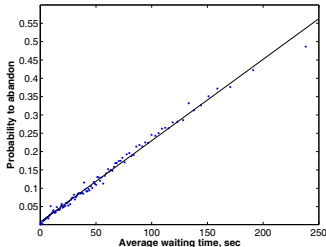
General Patience: Fitting Erlang-A

Israeli Bank: Yearly Data

Hourly Data



Aggregated



Theory:

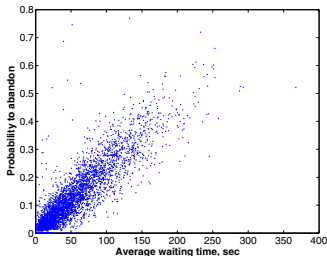
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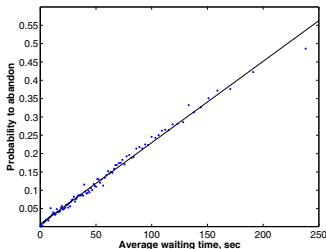
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Recipe:

In both cases, use Erlang-A, with $\hat{\theta} = \widehat{P\{\text{Ab}\}} / \widehat{E[W_q]}$ (slope above).

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Why Does Erlang-A Work? General Services

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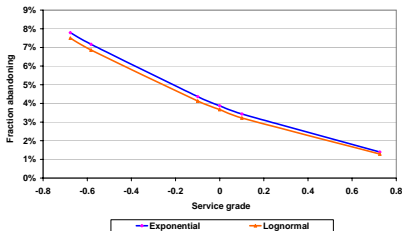
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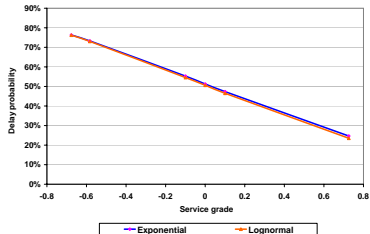
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Lognormal (CV=1) vs. Exponential Service Times, QED Regime;
100 agents, average patience = average service

Fraction Abandoning



Delay Probability



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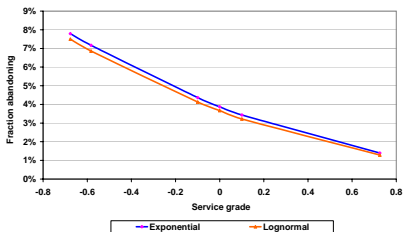
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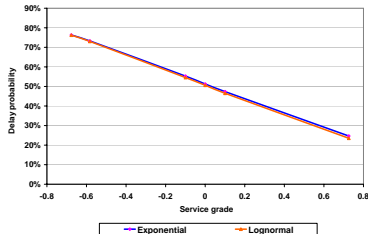
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QED G-Services: $G/D_K/N+G$ (w/ Momčilović, ongoing).

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1. Modified Offered-Load: λ

- ▶ Consider $M_t/G/N_t + G$ with arrival rate $\lambda(\mathbf{t}), \mathbf{t} \geq \mathbf{0}$.
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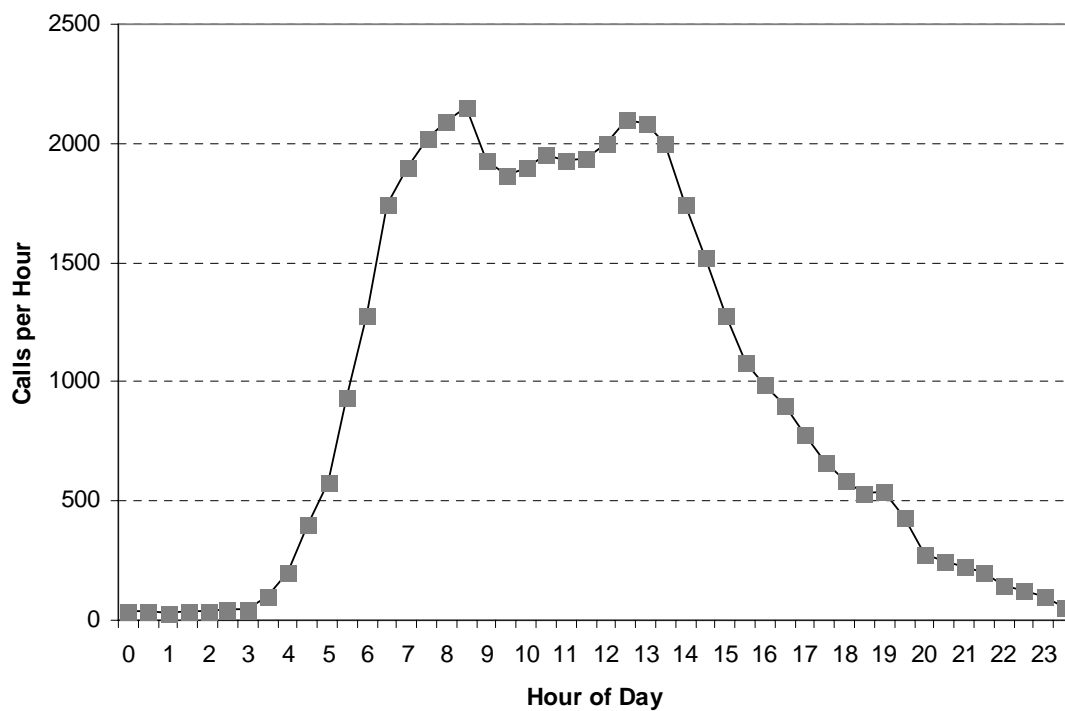
Serendipity: Time-stable performance, supported by **ISA** = Iterative Staffing Algorithm, and QED diffusion limits ($M_t/M/N + M, \mu = \theta$).

Example: "Real" Call Center

(The "Right Answer" for the "Wrong Reasons")

Time-Varying (two-hump) arrival functions common

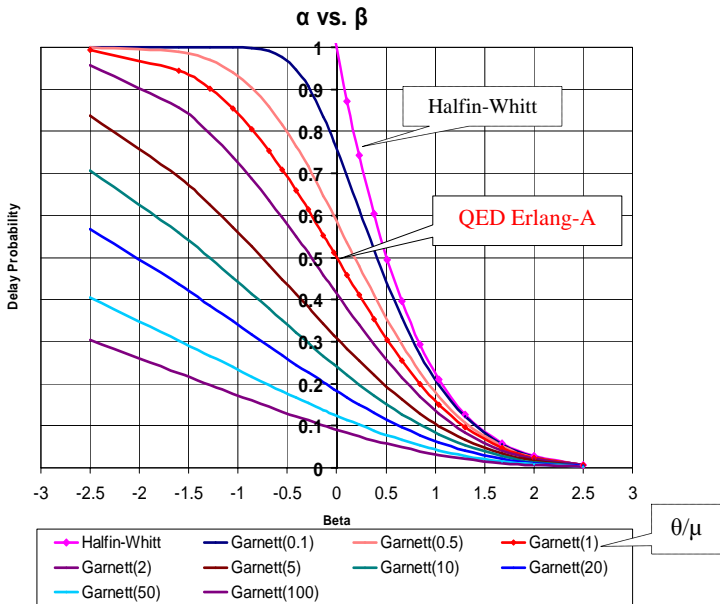
(Adapted from Green L., Kolesar P., Soares J. for benchmarking.)



Assume: Service and abandonment times are **both**

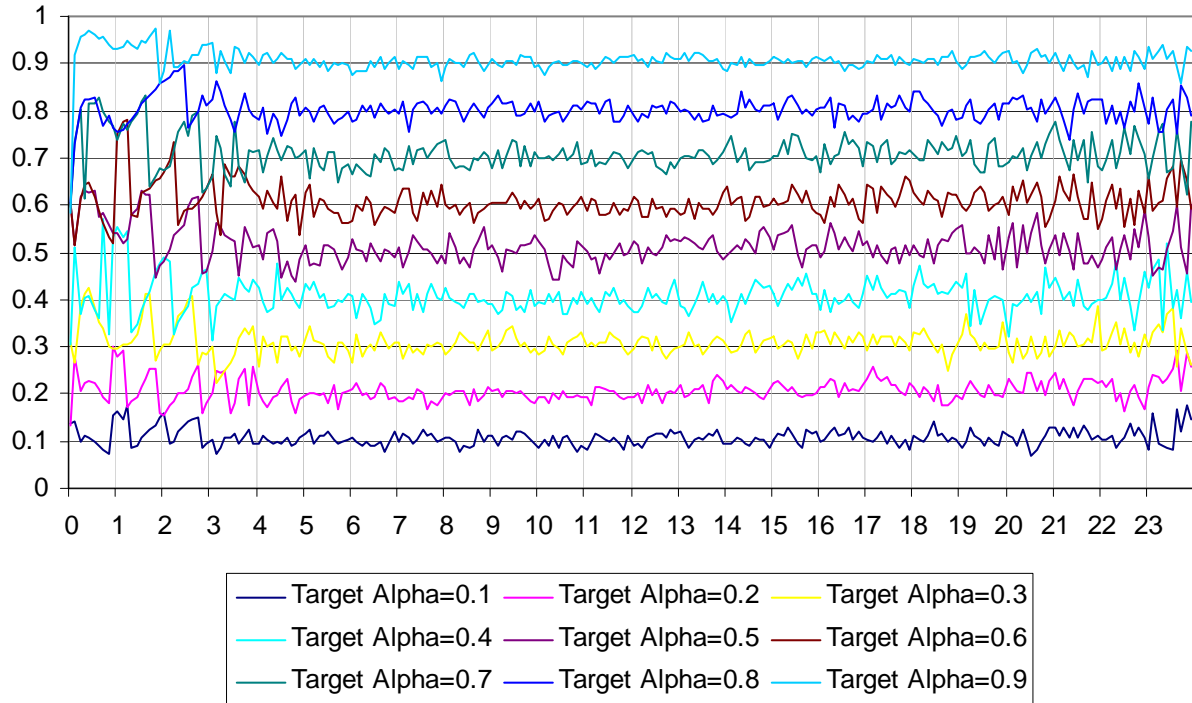
Exponential, with **mean 0.1** (6 min.)

Garnett / Halfin-Whitt Functions: $P\{W_q > 0\}$



Delay Probability α

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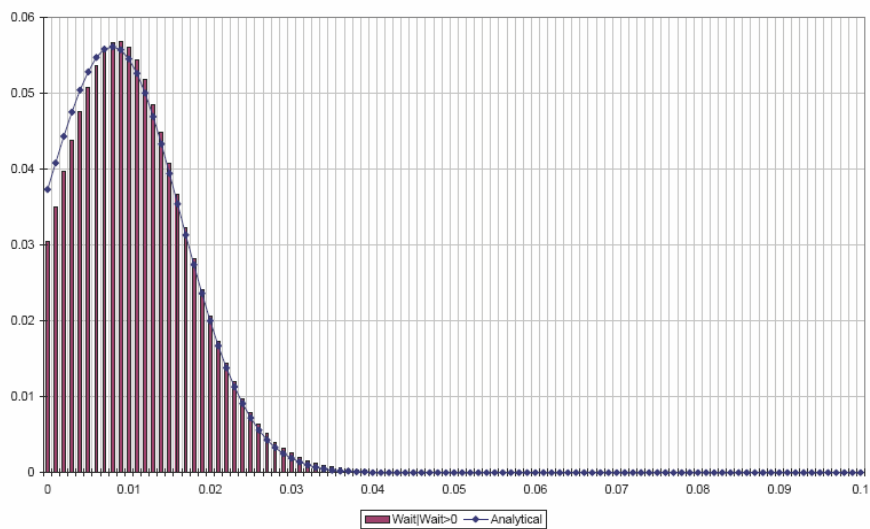
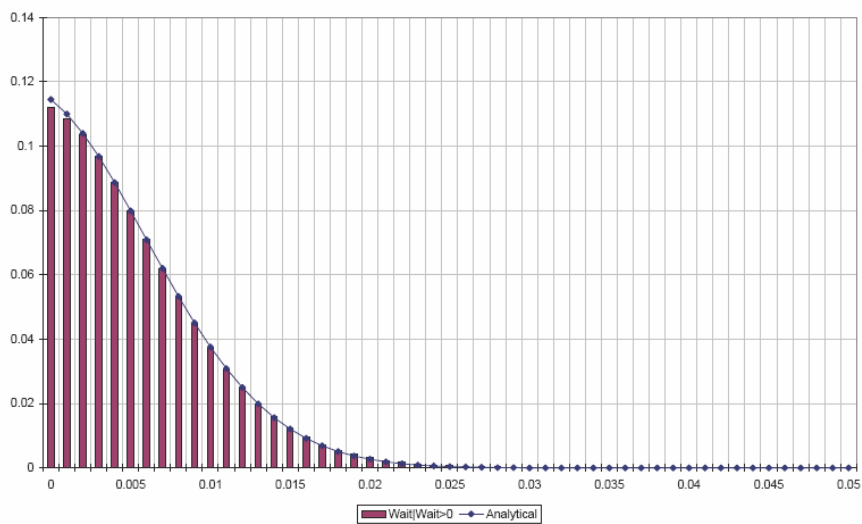
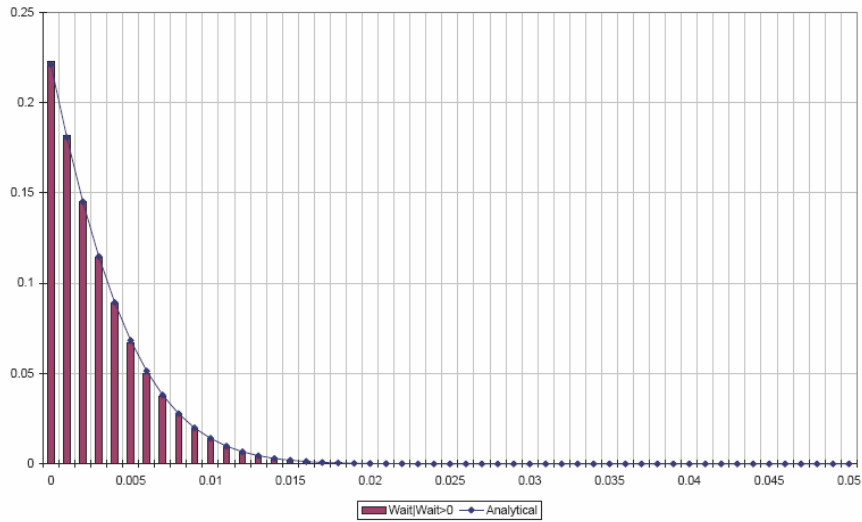


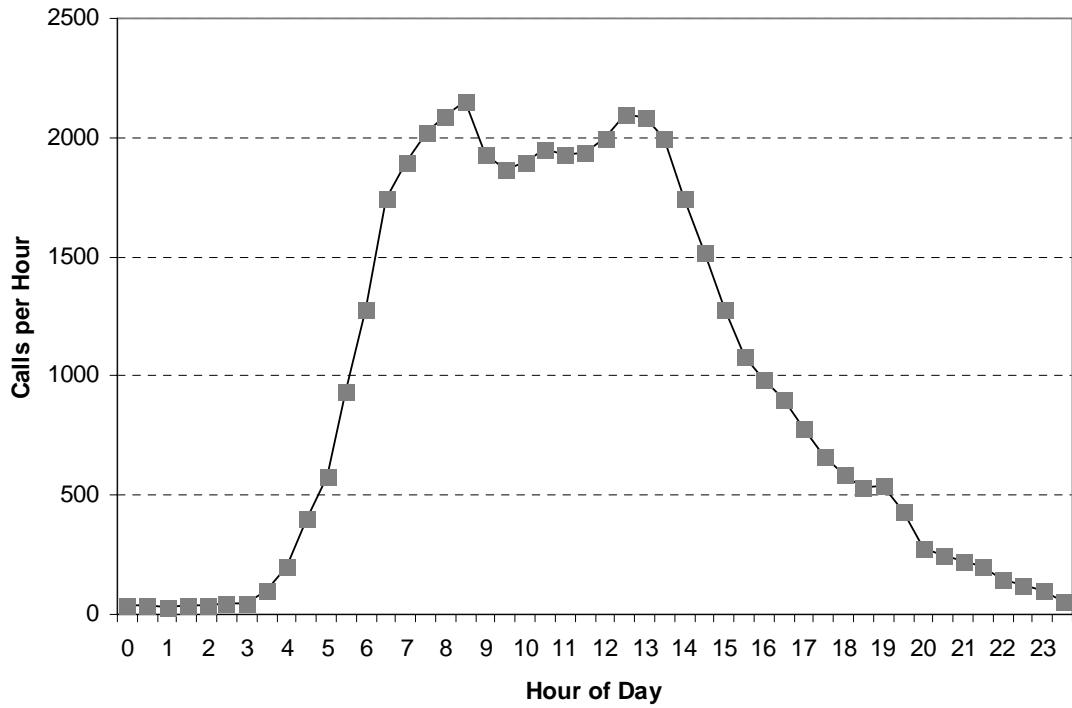
Real Call Center: Empirical waiting time, given positive wait

(1) $\alpha=0.1$ (QD)

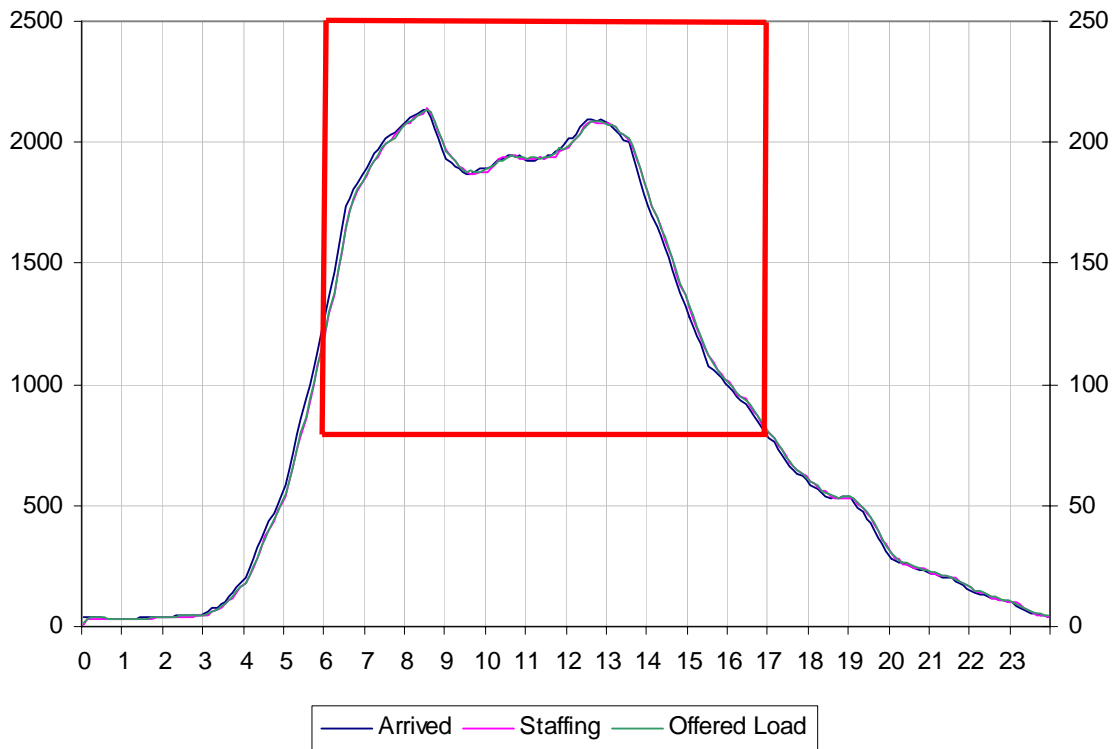
(2) $\alpha=0.5$ (QED)

(3) $\alpha=0.9$ (ED)





QED Staffing ($\beta=0$ iff $\alpha=0.5$)



The "Right Answer" (for the "Wrong Reasons")

Prevalent Practice

$$N_t = \lceil \lambda(t) \cdot E(S) \rceil \quad (\text{PSA})$$

"Right Answer"

$$N_t \approx R_t + \beta \cdot \sqrt{R_t} \quad (\text{MOL})$$

$$R_t = E\lambda(t - S) \cdot E(S)$$

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Practice \approx "Right" $\beta \approx 0$ (QED)

and

$$\lambda(t) \approx \text{stable over service-durations}$$

Practice Improved $N_t = \lceil \lambda[t - E(S)] \cdot E(S) \rceil$

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When **Optimal**? for moderately-patient customers:

1. **Satisfization** \Leftrightarrow At least 50% to be serve immediately
2. **Optimization** \Leftrightarrow Customer-Time = 2 x Agent-Salary

Why Does Erlang-A Work? Multi-Class Customers

Now: $M_t^J/G/N_t + G \approx (M^J/G/N + G)_t$ (well staffed & controlled).

Service Levels: Class 1 = **VIP** , . . . , Class J = **best-effort**.

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Staffing, Control (w/ Gurvich & Armony 2005; Feldman & Gurvich):

- ▶ Consider $M_t^J/G/N_t + G$ with arrival rates $\lambda_j(t)$, $t \geq 0$.
- ▶ Assume **i.i.d. servers**.
- ▶ Let $R_t = E \sum_j \lambda_j(t - S_e) \times ES$ be the **Offered-Load** at time t .

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- ▶ **Staff** $N_t = R_t + \beta \sqrt{R_t}$, with β determined by a desired QED performance for the **lowest-priority** class J .
- ▶ **Control** via **threshold priorities**, where the thresholds are determined by ISA according to desired service levels.
- ▶ Approximate **time-varying** performance at time t with a **stationary** threshold-controlled $M^J/G/N_t + G$, in which $\lambda_j = E \lambda_j(t - S_e)$.

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Serendipity: Multi-Class Multi-Skill, w/ **class-dependent** services.

Support: ISA, QED diffusion limits (Atar, M. & Shaikhet, 2007).

Additional Simple (QED) Models of Complex Realities: Exponential Services; i.i.d. Customers, i.i.d. Servers

- ▶ **Performance Analysis:**
 - ▶ Khudiakova, Feigin, M. (Semi-Open): Call-Center + IVR/VRU;
 - ▶ De Véricourt, Jennings (Closed + Delay), then w/ Yom-Tov (Semi-Open): **Nurse staffing** (ratios), bed sizing;
 - ▶ Randhawa, Kumar (Closed + Loss): Subscriber queues.
- ▶ **Optimal Staffing:** Accurate to **within 1**, even with very small n 's, for both **constraint-satisfaction** and cost/revenue **optimization** (staffing, abandonment and waiting costs).
 - ▶ Armony, Maglaras: ($M_x/M/N$) Delay information (Equilibrium);
 - ▶ Borst, M., Reiman ($M/M/N$): Asymptotic framework;
 - ▶ Zeltyn, M. ($M/M/N+G$): Optimization still ongoing.
- ▶ **Time-Varying Queues**, via 2 approaches:
 - ▶ Jennings, M., Massey, Whitt, then w/ Feldman: **Time-Stable Performance** (ISA, leading to Modified Offered Load);
 - ▶ M., Massey, Reiman, Rider, Stolyar: Unavoidable **Time-Varying Performance** (Fluid & Diffusion models, via Uniform Acceleration).

Less-Simple (QED) Models: General Service-Times

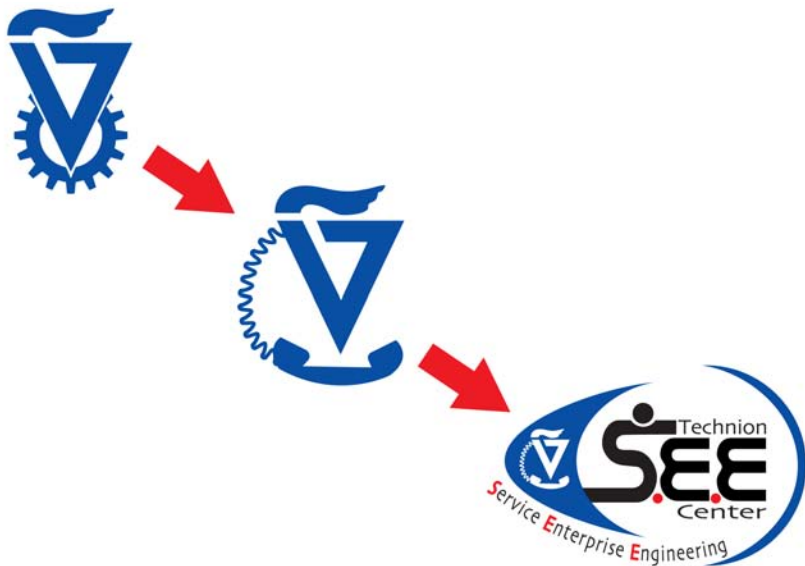
The Challenge: Must keep track of the state of n individual servers, as $n \uparrow \infty$. (Recall Kiefer & Wolfowitz).

- ▶ Shwartz, M. (M/G/N), Rosenshmidt, M. (M/G/N+G): Simulations; **LogNormal better than Exp**, 2-valued same as D.
- ▶ Whitt (GI/M+0/N): Covering $CV \geq 1$;
- ▶ Puhalskii, Reiman (GI/PH/N): Markovian process-limits (no steady-state); also priorities;
- ▶ Jelencović, M., Momčilović (GI/D/N): steady-state (via round-robin); then M., Momčilović (G/D_K/N): process-limits, via "Lindley-Trees"; G/D_K/N+G ongoing.
- ▶ Kaspi, Ramanan (G/G/N): Fluid, next Diffusion (measure-valued ages, following Kiefer & Wolfowitz);
- ▶ Reed (GI/GI/N): Fluid, Diffusion (**Skorohod-Like Mapping**).

Complex (QED) Models: Skills-Based Routing (Heterogeneous Customers or/and Servers - Theory)

- ▶ **V-Model**: Harrison, Zeevi; Atar, M., Reiman; Gurvich, M., Armony;
then **Class-dependent** services: Atar, M., Shaikheth;
- ▶ **Reversed-V**: Armony, M.;
then **Pool-dependent** services: Dai, Tezcan; Gurvich, Whitt (**G-c μ**); Atar, M., Shaikheth (Abandonment);
- ▶ **General**: Atar, then w/ Shaikheth (Null-controllability, Throughput-suboptimality); Gurvich, Whitt (FQR);
- ▶ **Distributed Networks**: Tezcan;
- ▶ **Random Service Rates**: Atar (Fastest or longest-idle server).

The Technion SEE Center / Laboratory



DataMOCCA = Data MOdels for Call Center Analysis

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