

15 June

## The primal-dual method applied to the shortest-path problem [P&S §5.4]

Recall the node-arc LP formulation of the shortest-path problem (11 June):

Primal:

$$\min \quad c^T f$$

vector of arc weights  
flows along arcs

$$\text{s.t. } A f = \begin{bmatrix} +1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} \quad \begin{array}{l} \leftarrow \text{row } s \text{ (source node)} \\ \} \text{ all other rows} \\ \text{(except } t\text{)} \end{array}$$

↑  
node-arc incidence matrix (without row  $t$ )

$$f \geq 0.$$

n rows  
n-1 in all.

Note that we have omitted the constraint for node  $t$  (the terminal node), because it is redundant.

Dual:  $\max \pi_s$

$$\text{s.t. } \pi_i - \pi_j \leq c_{ij} \quad \text{for all arcs } (i,j) \in E$$

[i.e.,  $i \rightarrow j$ ]

$\pi_i$  unrestricted for  $i \neq t$

Because we deleted the constraint for  $t$  in the primal, so  $\pi_t$  doesn't really exist in the dual.

$$\Rightarrow \pi_t = 0.$$

Note: If all arc weights  $c_{ij}$  are nonnegative,  $\pi = 0$  is a feasible dual solution, so step 1 of primal-dual is easy.

Recall that the set of admissible columns in the primal-dual algorithm is defined by

$$J = \{ j : j\text{th dual constraint is tight} \}.$$

So, in the context of the shortest-path problem, where dual constraints correspond to arcs in the graph, we get a set of admissible arcs:

$$J = \{ (ij) \in E : \pi_i - \pi_j = c_{ij} \}.$$

In step 2 of the primal-dual algorithm, we are searching for a feasible primal solution  $f$  such that  $f_j = 0$  for all  $j \notin J$ . We do this by forming the restricted primal:

Restricted Primal:  $\min \xi = \sum_{i=1}^{n-1} r_i$

s.t.  $Af + r = \begin{bmatrix} +1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} \leftarrow \text{row } s$

flow along admissible arcs  $\rightarrow f_j \geq 0$  for  $j \in J$

flow along non-admissible arcs  $\rightarrow f_j = 0$  for  $j \notin J$   
must be zero

$$r_i \geq 0 \quad \text{for } 1 \leq i \leq n-1.$$

## Primal-dual for shortest path - (2)

15 June

The dual of the restricted primal (DRP) is then:

$$\text{DRP: } \max w = \pi_s$$

$$\text{s.t. } \pi_i - \pi_j \leq 0 \text{ for arcs } (i,j) \in J$$

$$\pi_i \leq 1 \text{ for all } i$$

$\pi_i$  unrestricted for  $i \neq t$

$$\pi_t = 0.$$

This LP (the DRP) is easy to solve.

[Step 3]

- If there is a path from  $s$  to  $t$  using only arcs in  $J$ , then the constraint  $\pi_t = 0$  and the constraints  $\pi_i - \pi_j \leq 0$  for the arcs  $(i,j)$  along this path force  $\pi_s \leq 0$ , so an optimal solution is  $\bar{\pi}_i = 0$  for all  $i$ , which yields the objective value 0. But this means that the optimal objective value for the restricted primal is also 0, so we succeeded in step 2 of the primal-dual algorithm ( $\varepsilon_{\text{opt}} = 0$ ), which means that our current dual solution  $\pi$  (and hence also the corresponding primal solution  $f$  from the restricted primal) is optimal. — i.e., any path from  $s$  to  $t$  using only arcs in  $J$ .

- Otherwise, there does not exist a path from  $s$  to  $t$  using only arcs in  $J$ . We can construct an optimal solution  $\bar{\pi}$  to DRP as follows. Define

$W = \{ \text{nodes } i : \text{there exists a path from } i \text{ to } t \text{ using only arcs in } J \}$   
and let

$$\bar{\pi}_i = \begin{cases} 0, & \text{if } i \in W; \\ 1, & \text{if } i \notin W. \end{cases}$$

Note that  $t \in W$  and  $s \notin W$ , so  $\bar{\pi}_t = 0$  and  $\bar{\pi}_s = 1$ . This solution  $\bar{\pi}$  is feasible because  $\bar{\pi}_i - \bar{\pi}_j \leq 0$  for all arcs  $(i, j) \in J$  [since  $(i, j) \in J$ , it is impossible to have  $\bar{\pi}_i = 0$  and  $\bar{\pi}_j = 1$ ].

And  $\bar{\pi}$  achieves an objective value of 1 in the DRP, which is clearly optimal because  $\pi_s \leq 1$  is one of the constraints.

— Note that  $\bar{\pi}$  is not the unique optimal solution.

So  $\varepsilon_{\text{opt}} = 1 > 0$ , which means we continue to step 4.

Step 4: In the description of the general primal-dual algorithm, we saw that we should take

This is a multiplier.  
It has nothing to do with the node  $t$ .  
Collision of notation.  
Sorry, this is for P&S use  $\alpha_j$ .

$$t = \min_{j \notin J \text{ such that } (A_j)^T \bar{\pi} > 0} \left\{ \frac{c_j - (A_j)^T \bar{\pi}}{(A_j)^T \bar{\pi}} \right\}. \quad (\star)$$

Here  $(A_j)^T \bar{\pi}$  is the left-hand side of the  $j$ th constraint in the DRP.

15 June

### Primal-dual for shortest path - ③

For the shortest-path problem, elements of  $J$  are arcs in the graph, and the left-hand side of the constraint in the DRP corresponding to an arc  $(i, j)$  is  $\pi_i - \bar{\pi}_j$ . So  $(\star)$  becomes

$$t = \min_{\substack{(i, j) \in J \text{ such that} \\ \bar{\pi}_i - \bar{\pi}_j > 0}} \left\{ \frac{c_{ij} - (\pi_i - \bar{\pi}_j)}{\bar{\pi}_i - \bar{\pi}_j} \right\}. \quad (\star\star)$$

It is useful to have a name for this set of arcs over which we are minimizing (even though P&S give it no name), so define

$$K = \{ \text{arcs } (i, j) \in J : \bar{\pi}_i - \bar{\pi}_j > 0 \}$$

and call these the candidate arcs.

Now, if  $\bar{\pi}_i - \bar{\pi}_j > 0$ , then by our particular construction of the solution  $\bar{\pi}$  we must have  $\bar{\pi}_i = 1$  and  $\bar{\pi}_j = 0$ . So really we can say

$$K = \{ \text{arcs } (i, j) \in J : \bar{\pi}_i = 1 \text{ and } \bar{\pi}_j = 0 \},$$

i.e.,  $K$  is the set of non-admissible arcs that point from a node  $i$  having  $\bar{\pi}_i = 1$  to a node  $j$  having  $\bar{\pi}_j = 0$ : it's the set of non-admissible arcs from a node outside  $W$  to a node inside  $W$ .

This also means that  $\bar{\pi}_i - \bar{\pi}_j = 1$  for all arcs  $(i, j) \in K$ , so the denominator in (\*\*) is 1, so

$$t = \min_{(i,j) \in K} \{ c_{ij} - (\bar{\pi}_i - \bar{\pi}_j) \}.$$

Then our new feasible dual solution  $\pi^*$  is  $\pi^* = \pi + t\bar{\pi}$ . Since  $\bar{\pi}_i = 0$  for all  $i \in W$  and  $\bar{\pi}_i = 1$  for all  $i \notin W$ , this really just means:

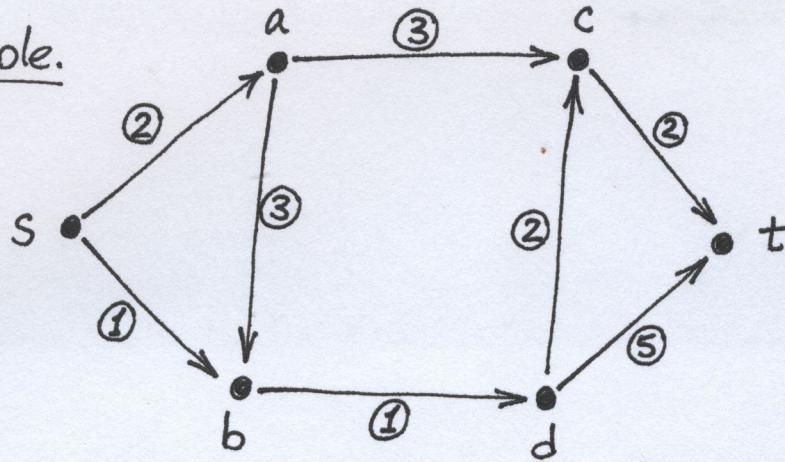
- If  $i \in W$  (i.e., if  $t$  is reachable from  $i$  using only arcs in  $J$ ), then  $\pi_i^* = \pi_i$ : the dual value of  $i$  does not change.
- If  $i \notin W$ , then  $\pi_i^* = \pi_i + t$ : the dual value of  $i$  increases by  $t$ .

Now we update  $J$  and go back to step 2.

15 June.

Example.

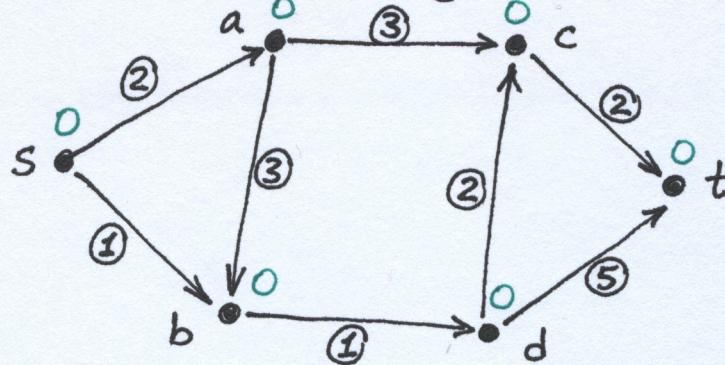
↙ (Steps of the  
primal-dual  
algorithm.)



(Arc weights  
are circled.)

Step 1: Start with a feasible solution  $\pi$  to the dual.

Since all arc weights are nonnegative,  $\pi = \mathbf{0}$  is a feasible dual solution. Let's write dual values in green above the corresponding nodes:



Step 2. We determine the admissible arcs:

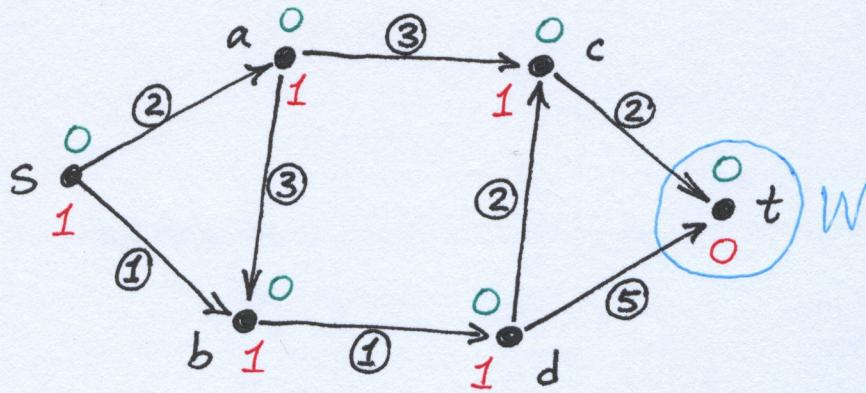
$$J = \{ (i,j) \in E : \pi_i - \pi_j = c_{ij} \} = \emptyset.$$

Note that admissible arcs are determined using the current dual solution  $\pi$ .

At the moment, the set of admissible arcs is empty.

15 June. Primal-dual for shortest path. Example - ②

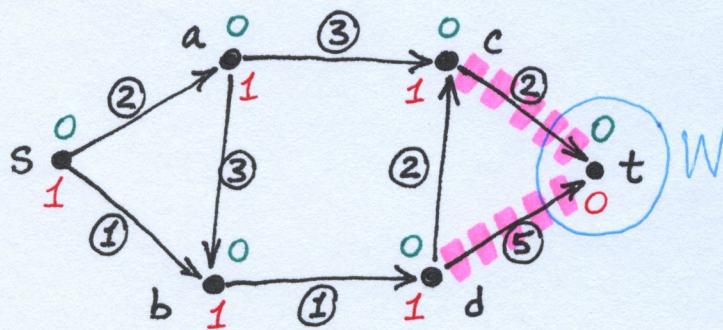
Clearly  $J$  does not contain a path from  $s$  to  $t$ , so step 3 of the primal-dual algorithm does not apply ( $\xi_{\text{opt}} > 0$ ). The set  $W$  of nodes from which  $t$  is reachable using arcs in  $J$  contains only  $t$  itself, so our optimal solution  $\bar{\pi}$  to the DRP is  $\bar{\pi}_t = 0$ ,  $\bar{\pi}_s = \bar{\pi}_a = \bar{\pi}_b = \bar{\pi}_c = \bar{\pi}_d = 1$ . Let's write these values in red below the corresponding nodes:



Step 4. We determine the set of candidate arcs:

$$K = \{ \text{arcs } (i,j) \notin J : \bar{\pi}_i = 1 \text{ and } \bar{\pi}_j = 0 \} = \{(c,t), (d,t)\}.$$

Note that the candidate arcs are determined using the optimal solution  $\bar{\pi}$  to the DRP. Equivalently, they are the non-admissible arcs that point from a node outside  $W$  to a node inside  $W$ .

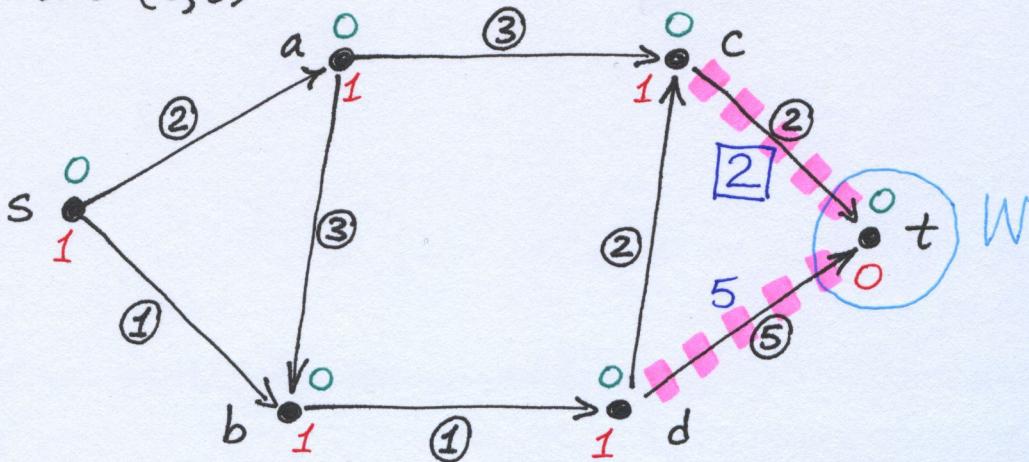


15 June. Primal-dual for shortest path. Example - ③

Now we compute  $c_{ij} - (\pi_i - \pi_j)$  for all of the candidate arcs in  $K$ :

- For  $(c,t)$ :  $c_{ct} - (\pi_c - \pi_t) = 2 - (0 - 0) = 2$ .
- For  $(d,t)$ :  $c_{dt} - (\pi_d - \pi_t) = 5 - (0 - 0) = 5$ .

The minimum of these values is 2, achieved by the arc  $(c,t)$ :

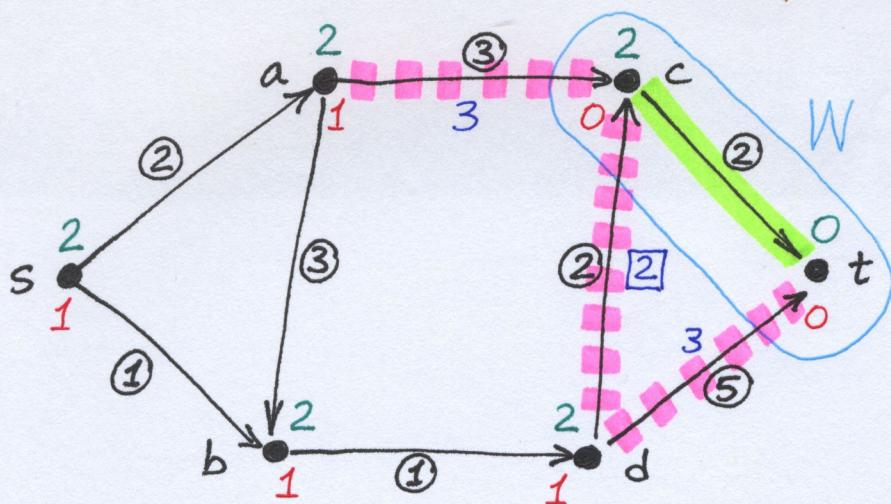


So  $t=2$ . This means that our next dual solution  $\pi^*$  will be formed by adding 2 to the current dual values of the nodes not in  $W$  (so  $\pi_s^* = \pi_a^* = \pi_b^* = \pi_c^* = \pi_d^* = 2$  and  $\pi_t^* = 0$ ).

We go back to step 2 of the primal-dual algorithm and do it again.

15 June. Primal-dual for shortest path. Example - ④.

The result of the second iteration is:



Key (items in order of computation)

■ Dual solution  $\pi$  (written above nodes)

Admissible arcs J

■ Set W of nodes from which t is reachable using arcs in J

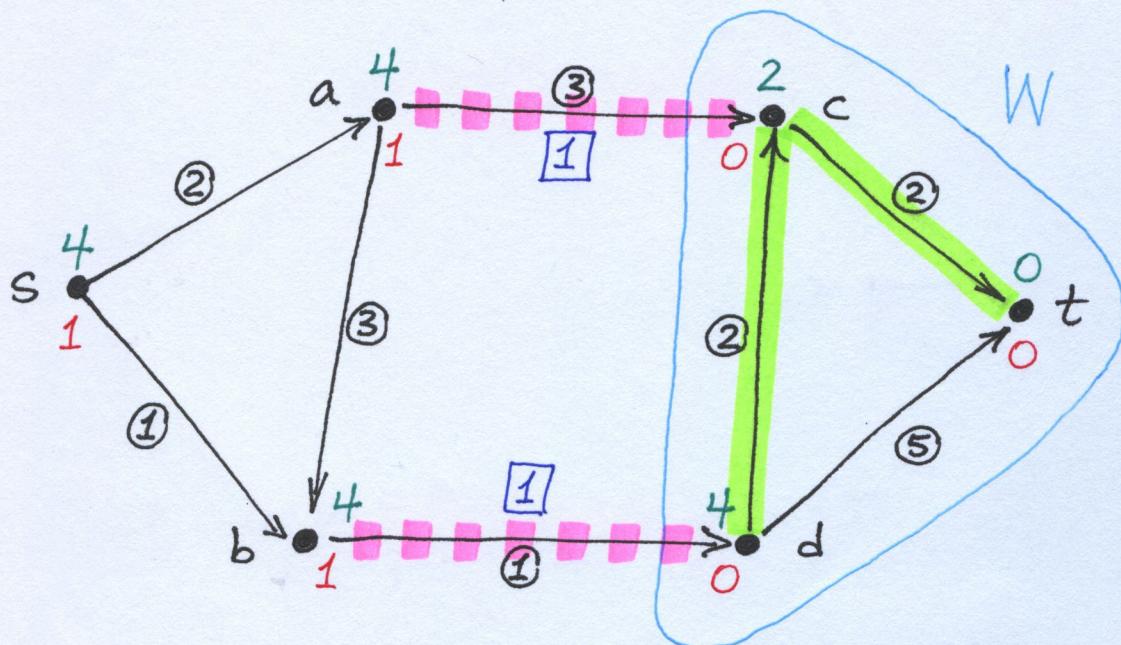
■ Optimal solution  $\bar{\pi}$  to DRP (written below nodes)

Candidate arcs K

■  $c_{ij} - (\pi_i - \pi_j)$  for candidate arcs (minimum boxed)

So  $t = 2$ .

Adjust the dual solution accordingly, and perform a third iteration:

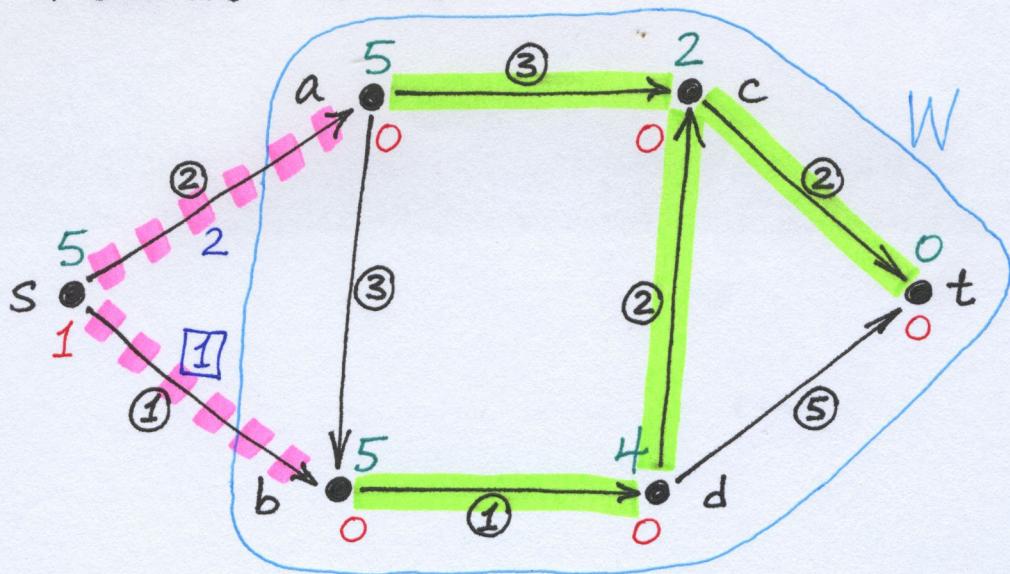


So  $t = 1$ .

Adjust dual solution. Continue.

15 June. Primal-dual for shortest path. Example—⑤.

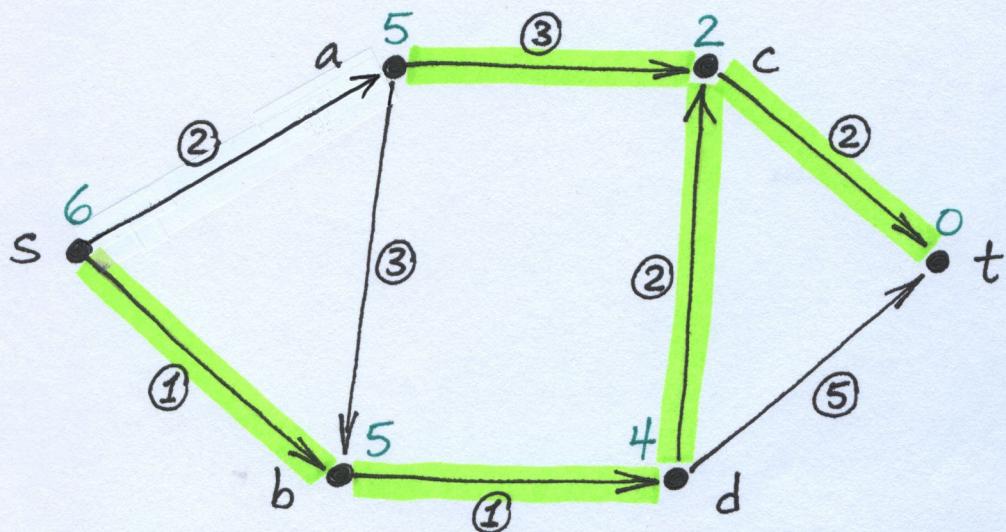
Fourth iteration:



(Note that we gained two admissible arcs in this iteration, because we had a tie for the minimum  $c_{ij} - (\pi_i - \pi_j)$  in the previous iteration.)

So  $t=1$ . Adjust dual solution.

Fifth iteration:



Now **J** contains a path from  $s$  to  $t$ , so this path ( $s - b - d - c - t$ ) is optimal.

The shortest distance from  $s$  to  $t$  is  $\pi_s = 6$ .

15 June

## Observations.

- Once a node  $i$  enters  $W$ , the value of  $\pi_i$  remains fixed for the rest of the algorithm, because  $\bar{\pi}_i$  will always be zero.
- Once an arc  $(i, j)$  becomes admissible (i.e., enters  $J$ ), it remains admissible for the rest of the algorithm, because once we have  $\pi_i - \pi_j = c_{ij}$  the values of  $\pi_i$  and  $\pi_j$  will always change by the same amount on each iteration (since  $\bar{\pi}_i = \bar{\pi}_j$  for every arc  $(i, j) \in J$  by our construction of  $\bar{\pi}$ ).
- For  $i \in W$ , the value of  $\pi_i$  is the length of the shortest path from  $i$  to  $t$ .  
(Exercise: Prove this.)
- In each iteration, the algorithm proceeds by identifying the nodes not in  $W$  that are closest to  $W$ , and adding these nodes to  $W$ .
- The set  $W$  grows by at least one node in each iteration, so the algorithm cannot continue for more iterations than there are nodes in the graph.