A couple of results from graph theory

**Lemma [degree-sum formula, handshaking lemma].** Let \( G = (V, E) \) be a graph and let \( m = |E| \).

Then

\[
\sum_{v \in V} \deg(v) = 2m.
\]

Proof. In the sum, each edge is counted twice, once for each of its endpoints. \( \Box \)

**Corollary.** The average degree of a graph \( G = (V, E) \) with \( |V| = n \) and \( |E| = m \) is \( \frac{2m}{n} \).

**Notation:**
- \( \delta(G) \) = minimum degree of \( G \).
- \( \Delta(G) \) = maximum degree of \( G \).

**Corollary.** \( \delta(G) \leq \frac{2m}{n} \leq \Delta(G) \).
The minimum spanning tree problem [P&S §12.1]

Given: A simple, undirected graph $G=(V,E)$ with edge weights, i.e., a function $d: E \to \mathbb{R}$ that associates a real number with each edge. (Weights may represent distances or costs, for example).

Assumption: $G$ is connected. (so that it has a spanning tree)

Goal: Find a minimum-weight spanning tree, that is, a spanning tree $H=(V,T)$ of $G$ such that $\sum_{e \in T} d(e)$ is minimized.

Applications: Build a network joining a set of nodes (cities, computers, etc.) at minimum cost.
- $G$ represents the set of possible links that can be built, and their costs.
- Minimum spanning tree $H$ represents the cheapest connecting network, because trees are minimally connected (Exercise 6 on Problem set 5).
Theorem. [P&S Thm 12.1]
Let \( G = (V, E) \) be a connected edge-weighted graph.
Let \( \xi (U_1, T_1), (U_2, T_2), \ldots, (U_k, T_k) \) be a
forest spanning \( V \). [Here \((U_i, T_i)\) are the connected
components of the forest, i.e., \((U_i, T_i)\) is a tree].
Let \( \xi u, v \xi \) be the shortest (i.e., minimum weight)
of all edges with only one endpoint in \( U_1 \).
Then among all spanning trees containing all
edges in \( T = \bigcup_{j=1}^{k} T_j \), there is an optimal (i.e.,
minimum weight) one containing \( \xi u, v \xi \).

Proof. Suppose for the sake of contradiction
that there is a spanning tree \( (V, F) \) with
\( F \supseteq T \) and \( \xi u, v \xi \not\in F \), which has (strictly)
smaller weight than all spanning trees
containing all of \( T \) and also \( \xi u, v \xi \).

Add the edge \( \xi u, v \xi \) to \( T \). This creates
a (unique) cycle. (The fact that a cycle
is created is part of Exercise 6 on Pset 5;
the fact that the cycle is unique is an
additional exercise for the reader.)

By hypothesis, \( \xi u, v \xi \) has exactly one endpoint
in \( U_1 \); say \( u \in U_1 \) and \( v \in U_1 \). The
cycle includes \( v \), so it does not consist
entirely of nodes in \( U_1 \). Therefore, if
we walk around the cycle we must leave \( U_1 \)
at some point and then enter \( U_1 \) again at
a different point.
Minimum spanning tree - (2)

So the cycle must include an edge $\xi u', v'$, different from $\xi u, v'$, with $u' \in U_i$ and $v' \in V_j$.

Also $\xi u', v'$ is not in $T$ because it is not an edge in any of the ($U_i, T_i$)'s.

By hypothesis, the weight of $\xi u, v'$ is no greater than the weight of $\xi u', v'$, so if we remove $\xi u', v'$ we get a spanning tree (why?) with weight no greater than that of $(V, F)$. But this is a contradiction, because we assumed that $(V, F)$ has weight strictly smaller than all spanning trees containing $T$ and $\xi u, v'$.

\[ \square \]

We can use this theorem almost directly to get an efficient algorithm to solve the minimum spanning tree problem for $G = (V, E)$:

- The theorem applies to any spanning forest, so in particular it applies to the spanning forest $(V, \emptyset)$ [all vertices, no edges].
— Choose any vertex and call it $v_1$.

— Apply the theorem using $U_1 = \bar{e}_1$.

  • Find the minimum weight edge $\bar{e}_1$ incident upon $v_1$.

  • By the theorem, there is a minimum spanning tree that includes this edge.

  • So include this edge in the tree we are building.

— Now apply the theorem using $U_1 = \bar{e}_2$.

  • Find the minimum weight edge $\bar{e}_2$ (for $i \in \{1, 2\}$) having exactly one endpoint in $U_1$.

  • By the theorem, there is a minimum spanning tree that includes the edge $\bar{e}_2$ from before and the new edge $\bar{e}_2$.

  • So include $\bar{e}_2$ in the tree we are building.

— Now apply the theorem using $U_1 = \bar{e}_3$.
Prim's algorithm (for minimum spanning tree)

Input: A graph $G = (V, E)$ and edge weights $d(e)$ for $e \in E$.

1. Initialize: $U := \{ v \}$, $T := \emptyset$.

2. If $U = V$, we are done. Stop.

3. Out of all edges having exactly one endpoint in $U$, choose one with minimum weight, say $v, w$ where $v \in U$ and $w \notin U$.

4. Add $w$ to $U$ and add $v, w$ to $T$.

5. Go back to step 2.

The algorithm presented in P&S is optimized a bit to speed up the search in step 3 by keeping track, for each vertex $w$ not in $U$, of the closest vertex in $U$ to $w$, and updating this information after each new vertex is added to $U$. 
Example. Use Prim's algorithm to find a minimum spanning tree in the following graph.

<table>
<thead>
<tr>
<th>Iteration</th>
<th>U</th>
<th>T</th>
<th>Min-weight edge with exactly 1 endpt in U</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>{a}</td>
<td>∅</td>
<td>ac</td>
</tr>
<tr>
<td>2</td>
<td>{a, c}</td>
<td>ac</td>
<td>bc</td>
</tr>
<tr>
<td>3</td>
<td>{a, b, c}</td>
<td>ac, bc</td>
<td>cd</td>
</tr>
<tr>
<td>4</td>
<td>{a, b, c, d}</td>
<td>ac, bc, cd</td>
<td>ce</td>
</tr>
<tr>
<td>5</td>
<td>{a, b, c, d, e}</td>
<td>ac, bc, cd, ce</td>
<td>eg</td>
</tr>
<tr>
<td>6</td>
<td>{a, b, c, d, e, g}</td>
<td>ac, bc, cd, ce, eg</td>
<td>ef</td>
</tr>
<tr>
<td>7</td>
<td>{a, b, c, d, e, f, g}</td>
<td>ac, bc, cd, ce, eg, ef</td>
<td>DONE!</td>
</tr>
</tbody>
</table>

Minimum-weight spanning tree:

Total Weight 45.
Another algorithm for minimum spanning tree.

In Prim's algorithm, we always apply the theorem to the "same" $U_i$ (namely, the connected component of the spanning forest that contains $V_i$). But we don't have to do that.

Instead, what if we find a minimum-weight edge anywhere in the graph that joins two vertices in different connected components of the spanning forest? Then we can choose (the vertex set of) either one of those connected components, call it $U_i$, and apply the theorem to see that there is a minimum spanning tree that includes that edge (in addition to the edges we've chosen so far using this same method).
Kruskal's algorithm (for minimum spanning tree)

Input: A graph $G=(V,E)$ and edge weights $d(e)$ for $e \in E$.
Let $V = \{v_1, v_2, v_3, \ldots, v_n\}$.

1. Initialize: $S_i := \{v_i\}$ for $1 \leq i \leq n$
   (these are connected components of spanning forest)

   $C := \{S_1, S_2, S_3, \ldots, S_n\}$
   (set of connected components)

   $T := \emptyset$  (set of edges included so far in spanning forest)

2. If $|C| = 1$, we are done. Stop.
   (a single connected component)

3. Out of all edges $\{v,w\}$ such that $v \in S_i$ and $w \in S_j$ with $i \neq j$, choose one with minimum weight.

4. Remove $S_i$ and $S_j$ from $C$.
   Add $S_i \cup S_j$ to $C$.
   Add $\{v,w\}$ to $T$.

5. Go back to step 2.
Kruskal's algorithm - Example.

Initially each vertex is in its own connected component of the spanning forest. So the minimum-weight edge joining two vertices in different components is \( \langle a, c \rangle \). Add \( \langle a, c \rangle \) to the spanning forest; now a and c are in the same connected component. Repeat. The min-weight edge joining vertices in different components is now \( \langle b, c \rangle \). Add that edge to the spanning forest, so now a, b, and c are all in the same connected component. Repeat. The min-weight edge joining vertices in different components is now \( \langle e, g \rangle \). Note that we have diverged from Prim's algorithm here, because neither e nor g is in the same connected component as the rest of the edges we've added.
Now we have a tie for the min-weight edge joining vertices in different components: cd and ef. (The edge ab has smaller weight, but it joins vertices in the same component, so adding it would create a cycle.) We choose ef arbitrarily and add it to the spanning forest. The algorithm continues by adding cd and then ce:

Note that the end result is the same as the spanning tree we got with Prim's algorithm.