

Outline

1. Triple integrals in cylindrical coordinates.
2. Spherical coordinates.

— II —

(a) Quiz Thursday.

(b) Final exam conflicts.

I. Triple Integrals in Cylindrical Coordinates.

- Idea: Introduce polar coordinates (r, θ) to replace Cartesian coordinates (x, y) and make a triple integral easier to evaluate.

Example

Find the mass of the object bounded by:

$$\bullet z = \sqrt{x^2 + y^2}$$

$$\bullet z = 3$$

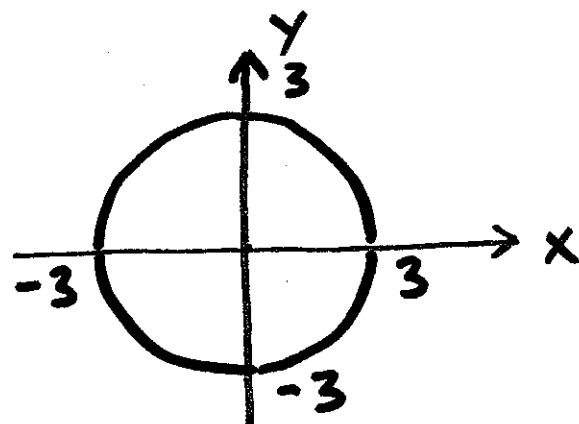
with density $\delta(x, y, z) = z$.

Solution

$$\begin{aligned}
 \text{Mass} &= \int_{-3}^3 \int_{-\sqrt{9-x^2}}^{\sqrt{9-x^2}} \int_{\sqrt{x^2+y^2}}^3 z \, dz \, dy \, dx \\
 &= \int_{-3}^3 \int_{-\sqrt{9-x^2}}^{\sqrt{9-x^2}} \left[\frac{1}{2} z^2 \right]_{\sqrt{x^2+y^2}}^3 \, dy \, dx \\
 &= \frac{1}{2} \int_{-3}^3 \int_{-\sqrt{9-x^2}}^{\sqrt{9-x^2}} (9 - x^2 - y^2) \, dy \, dx
 \end{aligned}$$

To make this a little easier, convert to polar coordinates.

Region of integration :



- Limits of integration for r : $0 \leq r \leq 3$.
- Limits of integration for θ : $0 \leq \theta \leq 2\pi$.

$$\text{Mass} = \frac{1}{2} \int_0^3 \int_0^{2\pi} (9 - r^2) r \cdot d\theta \cdot dr$$

$$= \frac{1}{2} \int_0^3 \left[9r\theta - r^3 \theta \right]_0^{2\pi} dr$$

$$= \pi \int_0^3 9r - r^3 dr$$

$$= \pi \left[\frac{9}{2}r^2 - \frac{1}{4}r^4 \right]_0^3$$

$$= \frac{81\pi}{4} \text{ mass units.}$$

- Do the easy integral (dz) first and then convert the rest to polar coordinates.

Example

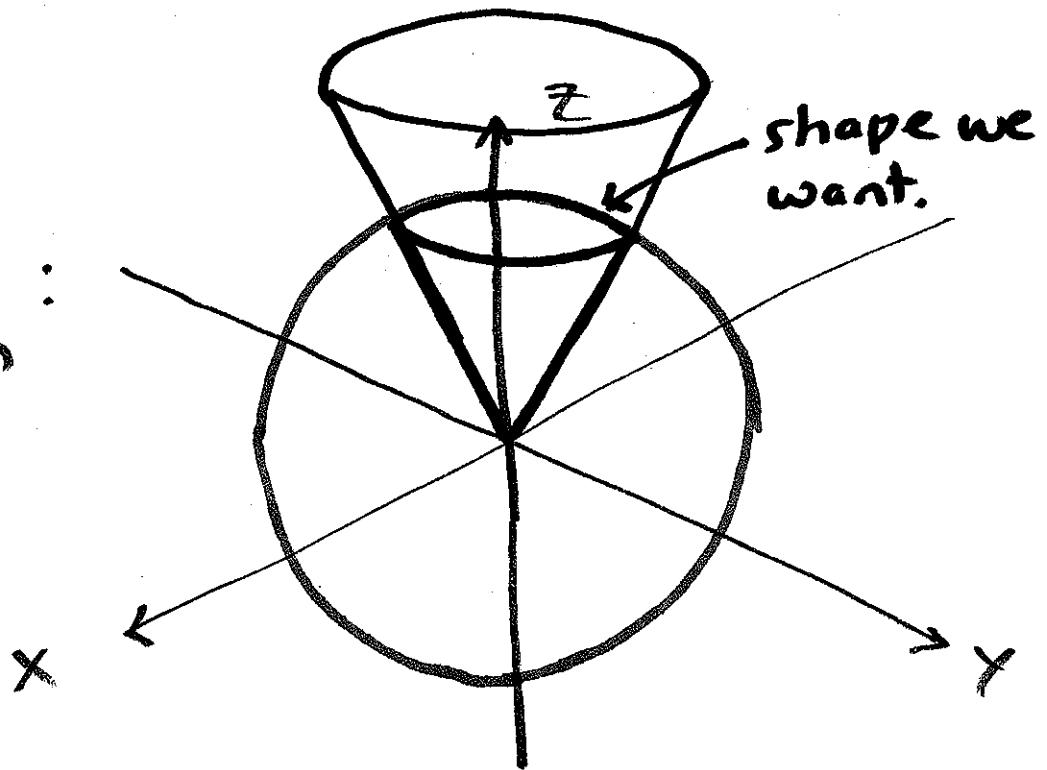
Use a density of $\delta(x, y, z) = z$ to compute the mass of the solid

object bounded by:

- $x^2 + y^2 + z^2 = 32$ sphere
- $z = \sqrt{x^2 + y^2}$. cone

Solution

Sketch of
3D region :



Intersection of cone and sphere:

$$x^2 + y^2 + z^2 = 32$$

Square both sides $z = \sqrt{x^2 + y^2}$

$$z^2 = x^2 + y^2$$

Plug this in to the equation of

the sphere:

$$x^2 + y^2 + x^2 + y^2 = 32$$

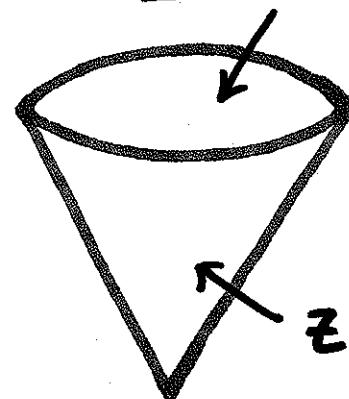
$$x^2 + y^2 = 16$$

To find z : $z = \sqrt{x^2 + y^2} = \sqrt{16} = 4.$

- Isolate one dimension:

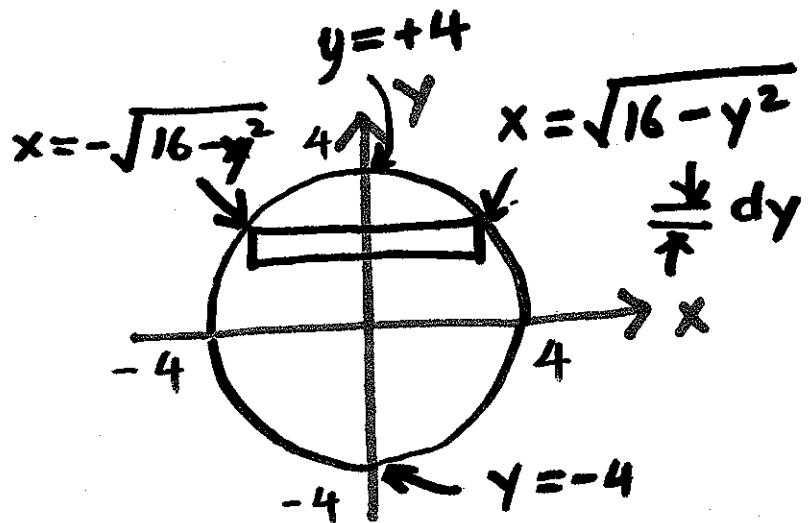
Isolate z .

$$z = \sqrt{32 - x^2 - y^2}$$



$$z = \sqrt{x^2 + y^2}$$

- Shadow in the xy -plane:



$$\text{Mass} = \int_{-4}^4 \int_{-\sqrt{16-y^2}}^{\sqrt{16-y^2}} \int_{\sqrt{x^2+y^2}}^{\sqrt{32-x^2-y^2}} z \, dz \, dx \, dy$$

$$= \int_{-4}^4 \int_{-\sqrt{16-y^2}}^{\sqrt{16-y^2}} \left[\frac{1}{2} z^2 \right]_{\sqrt{x^2+y^2}}^{\sqrt{32-x^2-y^2}} dx dy$$

$$= \frac{1}{2} \int_{-4}^4 \int_{-\sqrt{16-y^2}}^{\sqrt{16-y^2}} (32 - 2x^2 - 2y^2) dx dy$$

• Convert to polar coordinates:

$$= \frac{1}{2} \int_0^4 \int_0^{2\pi} (32 - 2r^2) r d\theta dr$$

$$= \frac{1}{2} \int_0^4 \left[32r\theta - 2r^3\theta \right]_0^{2\pi} dr$$

$$= \pi \int_0^4 32r - 2r^3 dr$$

$$= \pi \left[16r^2 - \frac{1}{2}r^4 \right]_0^4$$

$$= 128\pi \text{ mass units.}$$